

Titan Property

Windows.windowId.ButtonSize

API	./.
description	size of the buttons in the window
Namespaces	Windows.windowId
type	Enum
values	"Tiny", "Small", "Normal", "Large", "Huge", "Global", "Fixed" (fixed: not applicable to all windows. Set fixed number of button rows/columns with Windows.windowId.FixedRows / Windows.windowId.FixedColumns)

Strictly this is an element of the respective window.

windowId refers to the workspace window as explained in [Windows](#). This means there are properties like `Windows.Playbacks.ButtonSize`, `Windows.Colours.ButtonSize` and more

example

```
<step>ActionScript.SetProperty.Enum("Windows.Playbacks.ButtonSize",  
"Fixed")</step>  
<step>ActionScript.SetProperty.Integer("Windows.Playbacks.FixedColumns",  
12)</step>  
<step>ActionScript.SetProperty.Integer("Windows.Playbacks.FixedRows",  
12)</step>
```

This sets the playbacks window to show a fixed number of button rows/columns, which are then defined as 12/12.

used in

- [Attribute Wheels And Palette Windows](#)
- [Create Workspaces](#)

From:
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://www.avosupport.de/wiki/macros/property/windows.windowid.buttonsize>

Last update: **2018/08/25 15:57**

