

Titan Property

# Playbacks.Editor.Times.ChaseSpeed

**This variable was available until Titan 10.0 and is not available from version 10.1 on.**

<b>API</b>	currently not in API documentation
<b>description</b>	Gets or sets the chase speed.
<b>Namespaces</b>	<a href="#">Playbacks.Editor.Times</a>
<b>type</b>	Float

## example

```
ActionScript.SetProperty.Float("Playbacks.Editor.Times.ChaseSpeed",  
Playbacks.Editor.Times.ChaseSpeed / 2)
```

Halves the speed of the chase currently in editor.

## used in

- [Chase - Double speed](#)
- [Chase - Halve speed](#)
- [Math.IsEqual](#)
- [Properties list](#)

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://www.avosupport.de/wiki/macros/property/playbacks.editor.times.chasespeed>

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