Titan Property

Playbacks.Editor.Times.ChaseFixtureOverlap

API	http://api.avolites.com/10.1/Playbacks.Editor.Times.ChaseFixtureOverlap.html
description	Gets or sets the chase fixture overlap.
Namespaces	Playbacks.Editor.Times
type	Float

example

```
ActionScript.SetProperty.Float("Playbacks.Editor.Times.ChaseFixtureOverlap",
0.5)
```

Sets fixture overlap for the chase currently in the editor to 50%.

used in

- Chase - Change a chaser's overlap
- Properties list