

Titan Property

# Handles.SourceHandle

<b>API</b>	<a href="http://api.avolites.com/10.1/Handles.SourceHandle.html">http://api.avolites.com/10.1/Handles.SourceHandle.html</a>
<b>description</b>	Gets or sets the source handle used for handle operations.
<b>Namespaces</b>	<a href="#">Handles</a>
<b>type</b>	<a href="#">Handle</a>

## example

```
ActionScript.SetProperty("Handles.SourceHandle",  
Playbacks.Editor.SelectedPlayback)
```

Temporarily stores the currently selected playback into 'Handles.SourceHandle' from where it will can be retrieved later.

## used in

- [Chase - Double speed](#)
- [Chase - Halve speed](#)
- [Move \(Copy\) Handle](#)
- [PaletteChaseChanger \(V3\)](#)
- [Playback - Set fade-in time](#)
- [Playback - Set fade-in time - modular](#)
- [Playback - Set fade mode](#)
- [Playback - Set fade-out time](#)
- [Playback - Set FX Multiplier](#)
- [Legend - Set a playback's legend](#)
- [Playback - Set release time](#)
- [Handles.SetLegend](#)
- [Handles.SetLockState](#)
- [Handles.SetSourceHandle](#)
- [Handles.SetSourceHandleFromHandle](#)
- [Handles.SetSourceHandleRange](#)
- [Handles.SourceHandle](#)
- [Properties list](#)

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