Titan Property

Chases.ConnectedHandle

API	http://api.avolites.com/10.1/Chases.ConnectedHandle.html
description	Gets or sets the connected chase handle.
Namespaces	Chases
type	handle

example

```
ActionScript.SetProperty("Playbacks.Editor.SelectedPlayback",
Chases.ConnectedHandle)
```

This selects the currently connected chaser for editing by passing `Chases.ConnectedHandle`.

used in

- Chase - Change a chaser's overlap
- Properties list

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Permanent link:
https://avosupport.de/wiki/macros/property/chases.connectedhandle?rev=1511347004

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