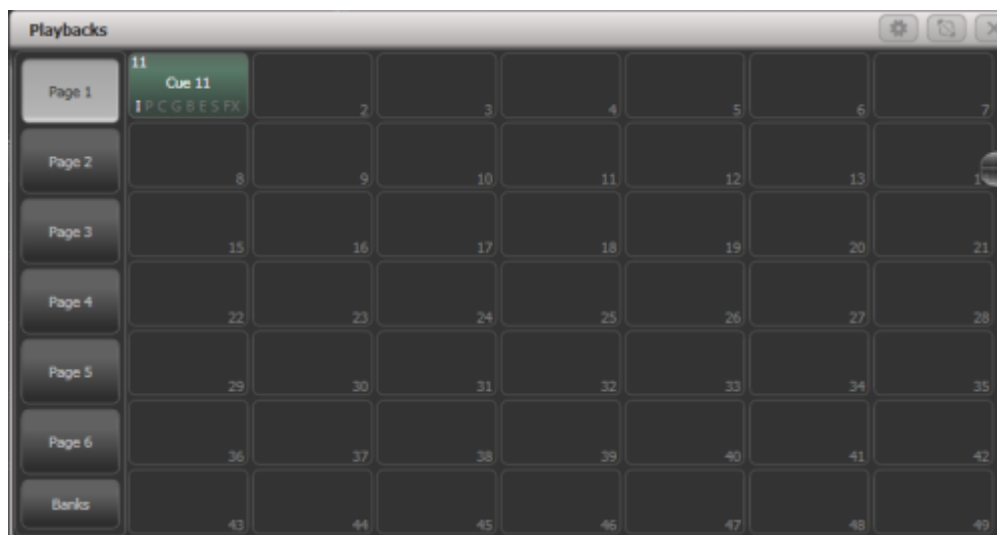


Types/Object/Handle/Location

# PlaybackWindow

The Playbacks workspace window. You can put anything here which can also go on other playbacks: cues, cuelists, chasers, macros, masters, groups. However you cannot put fixtures here which you can on fader playbacks. But (exception from exception) the playbacks window can also hold pixelmapper layermaster.



From:

<https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link:

<https://www.avosupport.de/wiki/macros/identifier/location/playbackwindow>

Last update: **2018/06/19 18:52**

