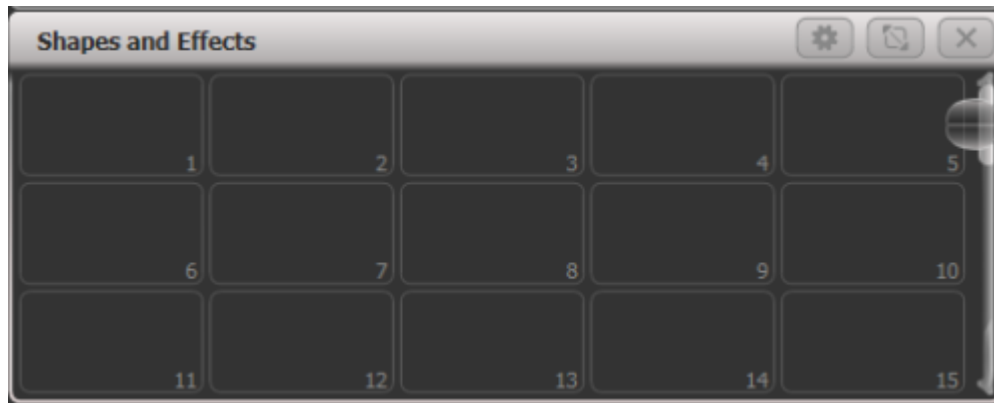


Types/Object/Handle/Location

# Effects

The Shapes&Effects workspace window. Note that this is a palette window similar to the Colours, Positions and the Gobos&Beams window - all can hold palettes of any kind, as well as groups and macros.



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