

Function

Triggers.ToggleMappingEnable

```
Void Triggers.ToggleMappingEnable(Int32 mappingId)
```

API	http://api.avolites.com/10.1/Triggers.ToggleMappingEnable.html
description	Toggles whether a mapping is enabled.
namespace	Triggers
parameter	mappingId (Int32) : The ID of the trigger mapping to toggle
return value	Void

This is version-dependent

In **Titan v10**, the mappingId is independent from the titanId and starts at 0:

- mappingId 0 refers to the factory mapping DJ Tap
- mappingId 1 refers to the factory mapping MIDI Show Control
- mappingId 2 refers to the first user-defined macro
- mappingId 3 refers to the second user-defined macro
- user-defined macros are numbered in the order of their creation. However they are displayed in an alphanumerical order regardless which one was created first.

From **Titan v11 on** the mappingId is part of the titanId scope which are created internally and cannot be changed nor made visible easily.

I found that in a **new show in v11** the factory defined mappings have the titanIds 1815 and 1816, and user-defined macros start with 1817. but this may change as soon as anything else is programmed, and is of limited use.

In a **new show in v12** the factory mappings have titanIds 1817 and 1818 and the user-defined macros start thereafter. However v12 has a function to make use of the mapping's user number: Triggers.ToggleMappingEnabledByHandle(). The user numbers cannot be edited or displayed but are assigned in a similar fashion like the mappingIds in v10 (see above): the factory mappings have Ids 1 and 2, and the user defined mappings start from Id 3.

Example in

[Trigger - Toggle Trigger Mappings v10/v11](#):

```
<step>Triggers.ToggleMappingEnable(2)</step>
```

Also used in

- [Trigger - Toggle Trigger Mappings v10/v11](#)
- [Function list](#)

- [Triggers.ToggleMappingEnabledByHandle\(\)](#)

Remarks

From:
<https://avosupport.de/wiki/> - **AVOSUPPORT**



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