

Function

Triggers.SetPendingTargetHardware

```
Void Triggers.SetPendingTargetHardware(  
    String keyClass, MenuEventTypes eventType, String keyGroup, Int32  
    keyIndex, String keyName  
)
```

API	http://api.avolites.com/11.0/Triggers.SetPendingTargetHardware.html
description	Sets the pending trigger target to a hardware target.
namespace	Triggers
parameter	keyClass (String) : name of the physical button or group of button
	eventType(MenuEventTypes) : the type of event
	keyGroup (String) : the virtual area on the console that the button maps to
	keyIndex (Int32) : the index of the key in the group
	keyName (String) : the name of the button
return value	Void

Example in

[adminitrigger](#):

```
<step>Triggers.SetPendingTargetHardware(  
    "PresetFader",  
    Math.ToEnum(  
        "",  
        "Avolites.Menus.MenuEventTypes",  
        "OnValueChanged"),  
    "Presets",  
    0,  
    "")  
</step>  
  
<!-- Or -->  
  
<step>Triggers.SetPendingTargetHardware("PlaybackSelect", OnButtonDown,  
"Playbacks", 1, "")</step>
```

For some more examples see <http://forum.avolites.com/viewtopic.php?f=20&t=5726>

Also used in

- [Trigger - Add MIDI trigger](#)

Remarks

From:
<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://avosupport.de/wiki/macros/function/triggers.setpendingtargethardware?rev=1536593892>

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