

Function

Triggers.SetPendingTargetHardware

```
Void Triggers.SetPendingTargetHardware(
    String keyClass, MenuEventTypes eventType, String keyGroup, Int32
    keyIndex, String keyName
)
```

API	http://api.avolites.com/11.0/Triggers.SetPendingTargetHardware.html
description	Sets the pending trigger target to a hardware target.
namespace	Triggers
parameter	keyClass (String) : name of the physical button or group of button
	eventType(MenuEventTypes) : the type of event
	keyGroup (String) : the virtual area on the console that the button maps to
	keyIndex (Int32) : the index of the key in the group
	keyName (String) : the name of the button
return value	Void

Example in

[adminitrigger](#):

```
<step>Triggers.SetPendingTargetHardware(
    "PresetFader",
    Math.ToEnum(
        "",
        "Avolites.Menus.MenuEventTypes",
        "OnValueChanged"),
    "Presets",
    0,
    "")
</step>

<!-- Or -->

<step>Triggers.SetPendingTargetHardware("PlaybackSelect", OnButtonDown,
"Playbacks", 1, "")</step>
```

For some more examples see <http://forum.avolites.com/viewtopic.php?f=20&t=5726>

Also used in

- [Trigger - Add MIDI trigger](#)

Remarks

From:

<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://avosupport.de/wiki/macros/function/triggers.setpendingtargethardware?rev=1536593892>

Last update: **2018/09/10 15:38**

