

Function

# Triggers.AddMidiTrigger

```
Void Triggers.AddMidiTrigger(Int32 mappingId, TriggerTargetData targetData,
Int32 channel, PanelMidiCommands panelCommand,
Int32 value, Int32 min, Int32 max, Int32
threshold, Boolean useLevelMatching)
```

<b>API</b>	<a href="http://api.avolites.com/11.0/Triggers.AddMidiTrigger.html">http://api.avolites.com/11.0/Triggers.AddMidiTrigger.html</a>
<b>description</b>	Adds a midi trigger and sets all its details.
<b>namespace</b>	Triggers
<b>parameter</b>	mappingId ( <a href="#">Int32</a> ) : The id of the mapping to add the trigger to.
	targetData ( <a href="#">Object</a> ) : The target data. The API states this is a separate type, however it is assumed that this is simply an object, most likely the <a href="#">Triggers.PendingTriggerTarget</a>
	channel ( <a href="#">Int32</a> ) : The MIDI channel.
	panelCommand ( <a href="#">Enum PanelMidiCommands</a> ) : The MIDI command.
	value ( <a href="#">Int32</a> ) : The MIDI value coming with the command.
	min ( <a href="#">Int32</a> ) : minimum value
	max ( <a href="#">Int32</a> ) : maximum value
	threshold ( <a href="#">Int32</a> ) : threshold
useLevelMatching ( <a href="#">Boolean</a> ) : if set to true [use level matching].	
<b>return value</b>	<a href="#">Void</a>

### Example in

[Trigger - Add MIDI trigger:](#)

```
<!-- lines wrapped only for readability -->
<step>Triggers.AddMidiTrigger(
  Triggers.SelectedMappingId,
  Triggers.PendingTriggerTarget,
  1,
  Math.ToEnum(
    "Avolites.Titan.Controllers.Console",
    "Avolites.Titan.Controllers.Console.PanelMidiCommands",
    "Continuous"),
  1,
  0,
  127,
  0,
  false)
</step>
```

### Also used in

- [Trigger - Add MIDI trigger](#)

### Remarks

From:

<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://www.avosupport.de/wiki/macros/function/triggers.addmiditrigger>

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