

Function

Triggers.AddMidiTrigger

```
Void Triggers.AddMidiTrigger(Int32 mappingId, TriggerTargetData targetData,
Int32 channel, PanelMidiCommands panelCommand,
                           Int32 value, Int32 min, Int32 max, Int32
threshold, Boolean useLevelMatching)
```

API	http://api.avolites.com/11.0/Triggers.AddMidiTrigger.html
description	Adds a midi trigger and sets all its details.
namespace	Triggers
parameter	<p>mappingId (Int32) : The id of the mapping to add the trigger to.</p> <p>targetData (Object) : The target data. The API states this is a separate type, however it is assumed that this is simply an object, most likely the Triggers.PendingTriggerTarget</p> <p>channel (Int32) : The MIDI channel.</p> <p>panelCommand (Enum PanelMidiCommands) : The MIDI command.</p> <p>value (Int32) : The MIDI value coming with the command.</p> <p>min (Int32) : minimum value</p> <p>max (Int32) : maximum value</p> <p>threshold (Int32) : threshold</p> <p>useLevelMatching (Boolean) : if set to true [use level matching].</p>
return value	Void

Example in

Trigger - Add MIDI trigger:

```
<!-- lines wrapped only for readability -->
<step>Triggers.AddMidiTrigger(
    Triggers.SelectedMappingId,
    Triggers.PendingTriggerTarget,
    1,
    Math.ToEnum(
        "Avolites.Titan.Controllers.Console",
        "Avolites.Titan.Controllers.Console.PanelMidiCommands",
        "Continuous"),
    1,
    0,
    127,
    0,
    false)
</step>
```

Also used in

- [Trigger - Add MIDI trigger](#)

Remarks

From:

<https://avosupport.de/wiki/> - **AVOSUPPORT**



Permanent link:

<https://avosupport.de/wiki/macros/function/triggers.addmiditrigger>

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