

Function

Timelines.ImportMarkersFromString

```
Void Timelines.ImportMarkersFromString(  
    Int32 timelineId,  
    String importMappingVersion,  
    String csvFilePath,  
    AcwFrameRate frameRate  
)
```

| | |
|---------------------|---|
| API | https://api.avolites.com/16.0/api/Timelines.ImportMarkersFromString.html |
| description | Imports markers into the timeline. |
| namespace | Timelines |
| parameter | timelineId (Int32): The timeline ID. |
| | importMappingVersion (String): The XML node for the version of the mapping to use. |
| | csvFilePath (String): The csv file path. |
| | frameRate (AcwFrameRate): The framerate to import. |
| return value | Void |

Arguments

- **timelineId** is the identifier or the timeline you want to import the markers into. Unlike for other functions which expect a [handle](#) this one expects a [titanId](#). You may retrieve this e.g. from Web API, or you use e.g. [Handles.GetTitanIdFromHandle](#) to get the titanId for a specific handle by its usernumber:
 - `Timelines.ImportMarkersFromString(1819, ...)` - example with hardcoded titanId
 - `Timelines.ImportMarkersFromString(Handles.GetTitanIdFromHandle("timelineHandleUN=1"), ...)` - example to get the titanId from a usernumber

Example in

[Timeline: Import Markers:](#)

```
<step>Timelines.ImportMarkersFromString(  
    Handles.GetTitanIdFromHandle("timelineHandleUN=1"),  
    "&lt;Version /&gt;",  
    "C:\Users\sB\Documents\Titan\Markers\test.csv",  
    Timecode.ParseFrameRate(100))  
</step>
```

Also used in

- [Timeline: Import Markers](#)

Remarks

From:
<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://avosupport.de/wiki/macros/function/timelines.importmarkersfromstring?rev=1680515881>

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