

Function

Programmer.Editor.Fixtures.Patch.InvertFixtureControls

```
Void Programmer.Editor.Fixtures.Patch.InvertFixtureControls(IEnumerable`1 handles, String controlName, Boolean invert)
```

^ API | <http://api.avolites.com/11.0/Programmer.Editor.Fixtures.Patch.InvertFixtureControls.html> |

| | |
|---------------------|-------------------------------------------------------------------------------------------------|
| description | Inverts fixture control on selected fixtures. |
| namespace | Programmer.Editor.Fixtures.Patch |
| parameter | handles (IEnumerable`1) : The menu property which holds the selected handles. |
| | controlName (String) : Name of the control to be inverted/uninverted. |
| | invert (Boolean) : Sets whether to invert or uninvert the control. |
| return value | Void |

Example in

[Patch - Invert Pan for selected fixtures:](#)

```
<step>Programmer.Editor.Fixtures.Patch.InvertFixtureControls(Windows.PatchView.Handles, "Pan", True)</step>
```

Also used in

- [Patch - Invert Pan for selected fixtures](#)
- [Function list](#)

Remarks

From:
<https://avosupport.de/wiki/> - AVOSUPPORT

Permanent link:
<https://avosupport.de/wiki/macros/function/programmer.editor.fixtures.patch.invertfixturecontrols?rev=1529949997>

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