

Function

Programmer.Editor.Fixtures.Patch.FreezeFixtures

```
Void Programmer.Editor.Fixtures.Patch.FreezeFixtures(IEnumerable<IHandle> handles, Boolean frozen)
```

API	http://api.avolites.com/10.1/Programmer.Editor.Fixtures.Patch.FreezeFixtures.html
description	Freezes/unfreezes the fixtures which are given by their handle collection.
namespace	Programmer.Editor.Fixtures.Patch
parameter	handles (IEnumerable) : collection of fixture handles to freeze/unfreeze frozen (Boolean) : if TRUE freeze fixtures, else unfreeze
return value	Void

Example in

[Patch - Freeze selected fixtures:](#)

```
<step>Programmer.Editor.Fixtures.Patch.FreezeFixtures(Windows.PatchView.Handles, True)</step>
```

Also used in

- [Patch - Freeze selected fixtures](#)
- [Function list](#)

Remarks

From:
<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://avosupport.de/wiki/macros/function/programmer.editor.fixtures.patch.freezefixtures?rev=1514547473>

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