

Function

# Programmer.Editor.Fixtures.Patch.FreezeFixtures

```
Void Programmer.Editor.Fixtures.Patch.FreezeFixtures(IEnumerable`1 handles, Boolean frozen)
```

<b>API</b>	<a href="http://api.avolites.com/10.1/Programmer.Editor.Fixtures.Patch.FreezeFixtures.html">http://api.avolites.com/10.1/Programmer.Editor.Fixtures.Patch.FreezeFixtures.html</a>
<b>description</b>	Freezes/unfreezes the fixtures which are given by their handle collection.
<b>namespace</b>	<a href="#">Programmer.Editor.Fixtures.Patch</a>
<b>parameter</b>	handles ( <a href="#">IEnumerable</a> ) : collection of fixture handles to freeze/unfreeze frozen ( <a href="#">Boolean</a> ) : if TRUE freeze fixtures, else unfreeze
<b>return value</b>	<a href="#">Void</a>

## Example in

[Patch - Freeze selected fixtures:](#)

```
<step>Programmer.Editor.Fixtures.Patch.FreezeFixtures(Windows.PatchView.Handles, True)</step>
```

## Also used in

- [Patch - Freeze selected fixtures](#)
- [Function list](#)

## Remarks

From:  
<https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link:  
<https://www.avosupport.de/wiki/macros/function/programmer.editor.fixtures.patch.freezefixtures>

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