

Function

# Playbacks.SetCueLegend

```
Void Playbacks.SetCueLegend(Handle handle, Single cueNumber, String newLegend)
```

<b>API</b>	<a href="http://api.avolites.com/11.0/Playbacks.SetCueLegend.html">http://api.avolites.com/11.0/Playbacks.SetCueLegend.html</a>
<b>description</b>	Sets the legend of a cue. <i>(That is, the legend of a cue in a chase or cuelist.)</i>
<b>namespace</b>	Playbacks
<b>parameter</b>	parameter1 ( <a href="#">Handle</a> ) : The handle of the playback with the cue.
	parameter2 ( <a href="#">Single</a> ) : The cue number.
	parameter2 ( <a href="#">String</a> ) : The new legend.
<b>return value</b>	<a href="#">Void</a>

## Example in

[Legend - Set a chase cue's legend:](#)

```
<step>Playbacks.SetCueLegend(handle: "chaseHandleUN=10555", 1, Math.Cast.ToString(Profiles.GetHandleProfileId(handle: "chaseHandleUN=10555")))</step>
```

or a simpler example, see <http://forum.avolites.com/viewtopic.php?f=20&t=5554>

```
<step>Playbacks.SetCueLegend(handle: "chaseHandleUN=10555", 1, "Test")</step>
```

## Also used in

- [Legend - Set a chase cue's legend](#)
- [Function list](#)

## Remarks

From:  
<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:  
<https://avosupport.de/wiki/macros/function/playbacks.setcuelegend?rev=1529926570>

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