

Function

Playbacks.SetCueLegend

```
Void Playbacks.SetCueLegend(Handle handle, Single cueNumber, String newLegend)
```

API	http://api.avolites.com/11.0/Playbacks.SetCueLegend.html
description	Sets the legend of a cue. <i>(That is, the legend of a cue in a chase or cuelist.)</i>
namespace	Playbacks
parameter	handle (Handle) : The handle of the playback with the cue.
	cueNumber (Single) : The cue number.
	newLegend (String) : The new legend.
return value	Void

Example in

[Legend - Set a chase cue's legend:](#)

```
<step>Playbacks.SetCueLegend(handle: "chaseHandleUN=10555", 1, Math.ToString(Profiles.GetHandleProfileId(handle: "chaseHandleUN=10555")))</step>
```

or a simpler example, see <http://forum.avolites.com/viewtopic.php?f=20&t=5554>

```
<step>Playbacks.SetCueLegend(handle: "chaseHandleUN=10555", 1, "Test")</step>
```

Also used in

- [Legend - Set a chase cue's legend](#)
- [Function list](#)

Remarks

From:
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://www.avosupport.de/wiki/macros/function/playbacks.setcuelegend>

Last update: **2018/08/24 14:04**

