Menu.Stack.PushOrReloadMenu

```
Void Menu.Stack.PushOrReloadMenu(String stackId, String menuId)
```

^ API | http://api.avolites.com/10.1/Menu.Stack.PushOrReloadMenu.html |

description	Pushes a menu on a specific stack.
namespace	Menu.Stack
parameter	stackId(String) : The stack id.
	menuId (String) : The menu id.
return value	Void

The menus inside Titan are stacked. This function makes sure you are in a specific menu. Thus most recorded macros automatically start with something like `Menu.Stack.PushOrReloadMenu("Primary", "Expert.Root.Program")`.

Example in

ColourChaseChanger (old style):

```
  <step pause="0.001">Menu.Stack.PushOrReloadMenu("Primary",
"Expert.Root.Program")</step>
```

This jumps back to the root menu.

Also used in

- ColourChaseChanger (old style)
- Off/On Attribute in Palette
- Patch - Park fixtures 1 thru 100000
- Legend - Set Mobile Wing Page Legend
- Function list

Remarks

From:
https://avosupport.de/wiki/ - **AVOSUPPORT**

Permanent link:
https://avosupport.de/wiki/macros/function/menu.stack.pushorreloadmenu?rev=1510930546

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