

Function

# Menu.PushOrReloadMenu

```
Void Menu.PushOrReloadMenu(String newMenuId)
```

<b>API</b>	<a href="http://api.avolites.com/11.0/Menu.PushOrReloadMenu.html">http://api.avolites.com/11.0/Menu.PushOrReloadMenu.html</a>
<b>description</b>	Push a new menu onto the top of the stack if it's not already there. If it is, just reload it.
<b>namespace</b>	Menu
<b>parameter</b>	newMenuId ( <a href="#">String</a> ) : Id of the menu to add. There are many menus in Titan. One example is the generic error menu - its id is <a href="#">Error.Generic</a> .
<b>return value</b>	<a href="#">Void</a>

There might be various display items attached to each menu. E.g. the menu [Error.Generic](#) shows a message in the prompt, the contents being taken from [Menu.ErrorMessage](#).

## Example in

Show a message prompt:

```
<step>Menu.PushOrReloadMenu("Error.Generic")</step>
```

## Also used in

- [Show a message prompt](#)
- [Menu.ErrorReport](#)

## Remarks

From:  
<https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link:  
<https://www.avosupport.de/wiki/macros/function/menu.pushorreloadmenu>

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