

Math.Min

```
Void Math.Min(String result, Object x, Object y)
```

API	http://api.avolites.com/10.1/Math.Min.html
description	Compares two values and saves the lowest value in a property.
namespace	Math
parameter	result (String) : The property to save the result of the operation in.
	x (Object) : The value to compare with y.
	y (Object) : The value to compare with x.
return value	Void

Example in

Chase - Double speed:

```
<step>Math.Min("Playbacks.Editor.Times.ChaseSpeed",  
Playbacks.Editor.Times.ChaseSpeed * 2, 3600.0)</step>
```

This calculates the lower value of (Playbacks.Editor.Times.ChaseSpeed * 2) and 3600.0, and stores the result as string "Playbacks.Editor.Times.ChaseSpeed".

Also used in

- [Chase - Double speed](#)
- [Function list](#)
- [Object](#)

Remarks

From:

<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://avosupport.de/wiki/macros/function/math.min?rev=1510921912>

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