

Function

Handles.SetSourceHandleRange

```
Void Handles.SetSourceHandleRange(String group, List<int> indexList)
```

API	http://api.avolites.com/11.0/Handles.SetSourceHandleRange.html
description	Set the source handle to a specific range of handles
namespace	Handles
parameter	group (String) : group of handles indexList (List<int>) : list of handles in specified group
return value	Void
affects	Handles.SourceHandle , Handles.ContextHandles

See [Identifiers](#) for available groups of handles.

Example in

[Create Workspaces](#):

```
<step pause="0.001">Handles.SetSourceHandleRange("Workspaces", {0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11})</step>
```

Sets source handle to be workspace handles 1-12 (the 12 visible workspace buttons in Titan).

Another application would be to select the first handle, then set the flag "[Handles.ThroughModifier](#)", and finally select the last handle

1. `SetSourceHandleRange(handle group, index of first handle)`
2. `ActionScript.SetProperty.SetFlag("Handles.ThroughModifier", "Once")`
3. `SetSourceHandleRange(handle group, index of first handle)`

See <http://forum.avolites.com/viewtopic.php?f=20&t=5788>:

```
Handles.SetSourceHandleRange("PlaybackWindow", {0})  
ActionScript.SetProperty.SetFlag("Handles.ThroughModifier", "Once")  
Handles.SetSourceHandleRange("PlaybackWindow", {60})
```

Also used in

- [Create Workspaces](#)
- [Cuelist - Set Option FireFirstCue](#)
- [Playback Groups - Create and Add](#)
- [Function list](#)
- [Handles.ContextHandles](#)
- [Handles.ThroughModifier](#)

Remarks

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<https://avosupport.de/wiki/> - **AVOSUPPORT**

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