

Function

Editor.Shapes.SetCurrentShapesDirection

```
Void Editor.Shapes.SetCurrentShapesDirection(String newDirection)
```

API	http://api.avolites.com/11.0/Editor.Shapes.SetCurrentShapesDirection.html
description	Sets the current shapes direction.
namespace	Editor.Shapes
parameter	newDirection (String) : The new direction.
values	None, LeftToRight, TopDown, HorizontalBlinds, RightToLeft, BottomUp, VerticalBlinds, TopLeftIn, TopRightIn, RadialMiddle, BottomLeftIn, BottomRightIn, BottomMiddleUpRadial, EndsInLinear, Random
return value	Void

Example in

[Set Shapes \(and KFS\) Direction:](#)

```
<step  
condition="!Editor.Shapes.EditShapesEmpty">Editor.Shapes.SetCurrentShapesDir  
ection("RightToLeft")</step>
```

Also used in

- [Set All Shapes Direction](#)
- [Set Shapes \(and KFS\) Direction](#)
- [Shapes - Shape Direction](#)

Remarks

From:
<https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link:
<https://www.avosupport.de/wiki/macros/function/editor.shapes.setcurrentshapesdirection>

Last update: **2019/05/03 19:28**

