

Function

Editor.Shapes.SelectAllShapes

Void Editor.Shapes.SelectAllShapes()

API	http://api.avolites.com/11.0/Editor.Shapes.SelectAllShapes.html
description	Selects all shapes in ProgrammerShapeltems for editing.
namespace	Editor.Shapes
parameter	none
return value	Void

Example in

Select all running shapes:

```
<step  
condition="!Editor.Shapes.ProgrammerShapes.Empty">Editor.Shapes.SelectAllSha  
pes()</step>
```

Also used in

- [Shapes - Reverse All Shapes](#)
- [Shapes - Reverse, Offset, Restart](#)
- [Select all running shapes](#)
- [Set All Shapes Direction](#)
- [Set Shapes \(and KFS\) Direction](#)

Remarks

From:

<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://avosupport.de/wiki/macros/function/editor.shapes.selectallshapes>

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