

Function

Editor.Shapes.EditShapesEmpty()

Boolean Editor.Shapes.EditShapesEmpty()

API	https://api.avolites.com/17.0/api/Editor.Shapes.EditShapesEmpty.html
description	(guessed) indicates whether there are shapes to be edited or not
namespace	Editor.Shapes
parameter	none
return value	Boolean

Until v16 this was the **property** [Editor.Shapes.EditShapesEmpty](#).

Example in

Set All Shapes Direction:

```
<step condition="!Editor.Shapes.EditShapesEmpty() ">
```

Also used in

- [Select all running shapes](#)
- [Set All Shapes Direction](#)
- [Editor.Shapes.EditShapesEmpty](#)

Remarks

From:

<https://avosupport.de/wiki/> - AVOSUPPORT

Permanent link:

<https://avosupport.de/wiki/macros/function/editor.shapes.editshapesempty?rev=1770033699>

Last update: **2026/02/02 12:01**

