

Function

Editor.Shapes.ConnectShapesList

List`1 Editor.Shapes.ConnectShapesList()

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|---------------------|--|
| API | http://api.avolites.com/11.0/Editor.Shapes.ConnectShapesList.html |
| description | Returns a list of shapes running in the programmer/playbacks and sets all shapes to highlight. |
| namespace | Editor.Shapes |
| parameter | none |
| return value | list However in the example Select all running shapes it looks like the return value is inherently passed to something in Editor.Shapes. |

Example in

Select all running shapes:

```
<step>Editor.Shapes.ConnectShapesList()</step>
```

Also used in

- [Shapes - Reverse All Shapes](#)
- [Select all running shapes](#)
- [Set All Shapes Direction](#)

Remarks

From:

<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:

<https://avosupport.de/wiki/macros/function/editor.shapes.connectshapeslist?rev=1556891583>

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