

Function

ActionScript.SetProperty.Double

```
Void ActionScript.SetProperty.Double(String id, Double value)
```

API	https://api.avolites.com/11.0/ActionScript.SetProperty.Double.html
description	Sets an action script property to a double precision floating point value.
namespace	ActionScript.SetProperty
parameter	id (String) : The id of the property. value (Double) : The value to set.
return value	Void

Example in

[Shapes - Reverse, Offset, Restart](#):

```
<step  
pause="0.001">ActionScript.SetProperty.Double('Editor.Shapes.PhaseOffset',  
180)</step>
```

Also used in

- [Shapes - Reverse, Offset, Restart](#)
- [Playback - Set FX Multiplier](#)
- [Double](#)

Remarks

From:
<https://www.avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://www.avosupport.de/wiki/macros/function/actionscript.setproperty.double>

Last update: **2020/03/28 17:53**

