

# ActionScript.SetProperty.Boolean

```
Void ActionScript.SetProperty.Boolean(String id, Boolean value)
```

<b>API</b>	<a href="http://api.avolites.com/10.1/ActionScript.SetProperty.Boolean.html">http://api.avolites.com/10.1/ActionScript.SetProperty.Boolean.html</a>
<b>description</b>	Sets an action script property to a boolean value.
<b>Namespaces</b>	<a href="#">ActionScript.SetProperty</a>
<b>parameter</b>	id ( <a href="#">String</a> ) : The id of the property. value ( <a href="#">Boolean</a> ) : The value to set.
<b>return value</b>	( <a href="#">Void</a> )

## Example in

[timecodeonoff:](#)

```
ActionScript.SetProperty.Boolean("Timecode.Enabled", true)
```

## Also used in

- [Programmer - Align Fixtures](#)
- [Trigger - Toggle Audio Triggers On/Off](#)
- [Blind Mode On/Off](#)
- [Capture - Diagnostics](#)
- [Capture - Rendering Settings](#)
- [Change Pages with Timecode](#)
- [ColourChaseChanger \(V2\)](#)
- [Create Dummy Palettes](#)
- [Cuelist - Set Option FireFirstCue](#)
- [Delete Workspace X](#)
- [Off/On Attribute in Palette](#)
- [PaletteChaseChanger \(V3\)](#)
- [Shapes - Reverse All Shapes](#)
- [Shapes - Reverse, Offset, Restart](#)
- [Select all running shapes](#)
- [Set All Shapes Direction](#)
- [Set Lee Colour](#)
- [Set Playback's Shape Spread](#)
- [Timecode - Enable/Disable](#)
- [Function list](#)
- [String](#)

## Remarks

Last update: 2017/10/29 16:34 macros:function:actionscript.setproperty.boolean <https://avosupport.de/wiki/macros/function/actionscript.setproperty.boolean?rev=1509294871>

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