

Examples list by creation date

This is a list of the examples in this wiki, newest additions first. Please feel free to add more. If you are not into writing in a wiki but want to contribute nevertheless please send an email to s.beutel@avolites.de

For those who follow this wiki and are keen on the newest additions, please check the [Recent Changes](#) link top-right. The more common list of all the examples, in alphabetical order, is available at [Examples list](#)

Currently there are 152 examples in this wiki:

1. [Set Lee Colour](#)
2. [Flash Fixtures In/Out](#)
3. [Patch - Repatch Selected Fixtures](#)
4. [Palette - Fire Quick Palettes and Show Active](#)
5. [Masters - Reset and Set](#)
6. [Set Autoload to Go on Target on a specific list](#)
7. [Set Grandmaster](#)
8. [Trigger - Toggle Trigger Mappings v10/v11](#)
9. [Masters - BPM Master - Set Speed](#)
10. [Create Dummy Palettes](#)
11. [Programmer - Park/Restore/Swop](#)
12. [Capture - Atmosphere/Haze](#)
13. [Change Playback Timings Grid](#)
14. [Fan - Parts](#)
15. [Masters - Group Masters](#)
16. [Cuelist - Fire specific cue](#)
17. [Change Pages with Timecode](#)
18. [Timecode - Set starttime to livetime and toggle source](#)
19. [Store cues with current page names as legends](#)
20. [Add/Remove Autoloads](#)
21. [Playback - Flash ****timed**** playbacks together](#)
22. [Timeline: Import Markers](#)
23. [Fire Random Chase Step](#)
24. [Toggle Windows Page temporarily](#)
25. [Inhibit selected fixtures dimmer](#)
26. [Inhibit selected fixtures](#)
27. [Select particular Timeline](#)
28. [Open Timeline Window](#)
29. [Set Playback Priority](#)
30. [Timecode - Set Start Time from Palette Fade](#)
31. [Release Me Timed](#)
32. [Enable/Disable Pioneer DJ Triggers](#)
33. [Flash Playback-Groups](#)
34. [Playback - Set fade-in time - modular](#)
35. [Playback - Set fade-out time](#)
36. [Set Wheel Mode](#)

37. [Playback Groups - Create and Add](#)
38. [Cuelist - Set Option FireFirstCue](#)
39. [Quick-Create groups](#)
40. [Set All Shapes Direction](#)
41. [Patch - Park fixtures 1 thru 100000](#)
42. [Playback - Set all playback cues' fade-in time](#)
43. [Playback - Fire and Flash playbacks together](#)
44. [Pages - Change Workspace Pages](#)
45. [Playback - Set FX Multiplier](#)
46. [Cuelist - Connect Me](#)
47. [Stopwatch/Flash Playback](#)
48. [Enable/Disable DMX Outputs](#)
49. [Cuelist - Set Me At Full](#)
50. [Shapes - Reverse, Offset, Restart](#)
51. [Shapes - Reverse All Shapes](#)
52. [MIDI Show Control](#)
53. [MIDI Machine Control](#)
54. [Cuelist - Jump to specific cue](#)
55. [Timecode - Winamp Tracks](#)
56. [Timecode - Set Start Time](#)
57. [Patch - Park selected fixtures](#)
58. [Capture - Diagnostics](#)
59. [Capture - Ambient Lighting](#)
60. [Capture - Camera](#)
61. [Capture - Rendering Settings](#)
62. [Macro - Export Macro](#)
63. [Pages - Change Macros Page](#)
64. [Setlist - previous track](#)
65. [Setlist - next track](#)
66. [Masters - Rate Master Functions](#)
67. [Masters - Size Master Functions](#)
68. [Legend - Set Mobile Wing Page Legend](#)
69. [Release playback whether it exists or not \(snippet only\)](#)
70. [Create a mixed colour palette \(Snippet\)](#)
71. [Copy Icon \(snippet only\)](#)
72. [Select all running shapes](#)
73. [Fan - Grouping](#)
74. [Fan - Curve](#)
75. [Set Shapes \(and KFS\) Direction](#)
76. [Create/Replace Group \(snippet\)](#)
77. [Off/On Attribute \(snippets\)](#)
78. [Off/On Attribute in Palette](#)
79. [Cuelist - Record Cuelist and insert a cue \(Snippet\)](#)
80. [Legend - Set an icon as legend](#)
81. [Pages - Toggle to page 1 and back](#)
82. [Set Playback's Shape Spread](#)
83. [Timecode - Start/Stop](#)
84. [Masters - BPM - Tap](#)
85. [Shapes - Shape Direction](#)
86. [Programmer - Direction](#)
87. [Release - Release Priority](#)

88. Release - Master Release Time
89. Programmer - Fan Curves
90. Playback - Set lock state
91. Delete Group X
92. Attribute Wheels And Palette Windows
93. Pages - Change Titan Mobile Wing Page
94. Release - Set Priority and Release
95. Show a message prompt
96. Masters - Nudge Master Up/Down
97. Delete Playback
98. Trigger - Add MIDI trigger
99. Programmer - Align Fixtures
100. Fire/Release and highlight/ClearHighlight handles
101. Playback - Record to fixed location
102. Playback - Record and set userNumber
103. Macro - Copy Macro by MacroId
104. System - Enable External Display (PC-Suite only)
105. Legend - Get a cuelist cue's legend
106. Dummy speed as condition
107. Chase - Set chase speed
108. Chase - Change a chaser's XFade
109. Playback - Set playback cue's fade-in time
110. Playback - Set fade-in time
111. Playback - Set release time
112. Legend - Set a Page Legend
113. Pages - Change Pages
114. Create Workspaces
115. Setlist - Fire a specific track
116. PaletteChaseChanger (V3)
117. Playback - Set key profile
118. Legend - Set a playback's legend
119. Legend - Set a chase cue's legend
120. Delete Workspace X
121. Patch - Invert Pan for selected fixtures
122. Set a Handle's Halo
123. MIDI Note On/Off
124. Release - Set Master Release Time
125. System - Shutdown
126. Open ShowLibrary Search
127. Clear ShowLibrary Search
128. Search ShowLibrary
129. Move (Copy) Handle
130. System - Lock Console
131. Trigger - Toggle Audio Triggers On/Off
132. Patch - Freeze selected fixtures
133. Release - Set Priority
134. ColourChaseChanger (V2)
135. Playback - Playback Blind Mode On/Off
136. Palette - Store
137. Clear Colour
138. Playback - Fire/Release Playbacks from Usernumber

139. [Blind Mode On/Off](#)
140. [Palette - Master Fade Time](#)
141. [Palette - Set Master Overlap](#)
142. [Masters - BPM Master \(snippet\)](#)
143. [Cuelist - Go back](#)
144. [Chase - Change a chaser's overlap](#)
145. [Playback - Set fade mode](#)
146. [Playback - Set Paging to Never Hold](#)
147. [ColourChaseChanger \(old style\)](#)
148. [Pages - Change All Playback Pages](#)
149. [Timecode - Toggle On/Off for particular playback](#)
150. [Timecode - Enable/Disable](#)
151. [Chase - Halve speed](#)
152. [Chase - Double speed](#)

[active](#) [attribute](#) [blind](#) [bpm](#) [capture](#) [change](#) [chase](#) [clear](#) [colour](#) [connect](#) [copy](#) [create](#) [cue](#) [cuelist](#) [delete](#) [direction](#) [enable](#) [fade-in](#) [fan](#) [fire](#) [fixture](#) [fixtures](#) [flash](#) [freeze](#) [go](#) [group](#) [handle](#) [legend](#) [macro](#) [master](#) [midi](#) [overlap](#) [page](#) [palette](#) [playback](#) [priority](#) [programmer](#) [release](#) [selected](#) [set](#) [settings](#) [shape](#) [speed](#) [store](#) [tap](#) [time](#) [timecode](#) [toggle](#) [track](#) [trigger](#)

further readings

- [Introduction to macros](#)
- [Console and simulator](#) - how actions on the consoles are described
- [Recorded vs. coded macros](#) - both kinds: Country, AND Western
- [Macro file format](#) - what to observe when creating macro files
- [Macro Folders](#) - where exactly are the macro files stored
- [Deploying macros](#) - how to import a macro file into Titan
- [XML format](#) - a veeery basic introduction into the format macro files are written in
- [The Syntax of Functions](#) - understanding how functions are described in general
- [Control Structures](#) - conditions and other means to control the flow
- [Action and Menus](#) - when a menu needs to be toggled in addition to the action
- [Step Pause](#) - a little delay might sometimes be helpful
- [Active Binding](#) - highlighting a macro handle as active
- [Namespaces](#) - a way to keep order of the functions, properties and other stuff
- [Datatypes](#) - numbers, words, yes & no: the various types of values
- [Properties list](#) - the affected system variables of Titan
- [Function list](#) - the functions mentioned in this wiki
- [Examples list](#) - all the contributed macros. And where is yours?

2017/10/13 15:12 · icke_siegen

From:
<https://avosupport.de/wiki/> - **AVOSUPPORT**

Permanent link:
<https://avosupport.de/wiki/macros/examplesdate?rev=1547285025>

Last update: **2019/01/12 09:23**



