

# Examples list

This is a list of the examples in this wiki. Please feel free to add more. If you are not into writing in a wiki but want to contribute nevertheless please send an email to [s.beutel@avolites.de](mailto:s.beutel@avolites.de)

## A

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- [Attribute Wheels And Palette Windows](#)

## B

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## C

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- [Capture - Atmosphere/Haze](#)
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- [Capture - Diagnostics](#)
- [Capture - Rendering Settings](#)
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- [Cuelist - Connect Me](#)
- [Cuelist - Fire specific cue](#)
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cue

- [Cuelist - Record Cuelist and insert a cue \(Snippet\)](#)
- [Cuelist - Set Me At Full](#)
- [Cuelist - Set Option FireFirstCue](#)

D

- [Delete Group X](#)
- [Delete Playback](#)
- [Delete Workspace X](#)
- [Dummy speed as condition](#)

E

- [Enable/Disable DMX Outputs](#)
- [Enable/Disable Pioneer DJ Triggers](#)

F

- [Fan - Curve](#)
- [Fan - Grouping](#)
- [Fan - Parts](#)
- [Fire Random Chase Step](#)
- [Fire/Release and highlight/ClearHighlight handles](#)
- [Flash Playback-Groups](#)

I

- [Inhibit selected fixtures](#)
- [Inhibit selected fixtures dimmer](#)

L

- [Legend - Get a cuelist cue's legend](#)
- [Legend - Set a chase cue's legend](#)
- [Legend - Set a Page Legend](#)
- [Legend - Set a playback's legend](#)

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- [Legend - Set an icon as legend](#)
- [Legend - Set Mobile Wing Page Legend](#)

M

- Macro - Copy Macro by MacroId
- Macro - Export Macro
- Masters - BPM - Tap
- Masters - BPM Master (snippet)
- Masters - BPM Master - Set Speed
- Masters - Group Masters
- Masters - Nudge Master Up/Down
- Masters - Rate Master Functions
- Masters - Size Master Functions
- MIDI Machine Control
- MIDI Note On/Off
- MIDI Show Control
- Move (Copy) Handle

## O

- Off/On Attribute (snippets)
- Off/On Attribute in Palette
- Open ShowLibrary Search
- Open Timeline Window

## P

- Pages - Change All Playback Pages
- Pages - Change Macros Page
- Pages - Change Pages
- Pages - Change Titan Mobile Wing Page
- Pages - Change Workspace Pages
- Pages - Toggle to page 1 and back
- Palette - Master Fade Time
- Palette - Set Master Overlap
- Palette - Store
- PaletteChaseChanger (V3)
- Patch - Freeze selected fixtures
- Patch - Invert Pan for selected fixtures
- Patch - Park fixtures 1 thru 100000
- Patch - Park selected fixtures

- [Playback - Fire and Flash playbacks together](#)
- [Playback - Fire/Release Playbacks from Usernumber](#)
- [Playback - Flash \*\*\\*\\*timed\\*\\*\*\* playbacks together](#)
- [Playback - Playback Blind Mode On/Off](#)
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- [Playback - Set all playback cues' fade-in time](#)
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- [Playback - Set FX Multiplier](#)
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P cont.

- [Playback - Set release time](#)
- [Playback Groups - Create and Add](#)
- [Programmer - Align Fixtures](#)
- [Programmer - Direction](#)
- [Programmer - Fan Curves](#)
- [Programmer - Park/Restore/Swop](#)

Q

- [Quick-Create groups](#)

R

- [Release - Master Release Time](#)
- [Release - Release Priority](#)
- [Release - Set Master Release Time](#)
- [Release - Set Priority](#)
- [Release - Set Priority and Release](#)

- Release Me Timed
- Release playback whether it exists or not (snippet only)

## S

- Search ShowLibrary
- Select all running shapes
- Select particular Timeline
- Set a Handle's Halo
- Set All Shapes Direction
- Set Grandmaster
- Set Playback Priority
- Set Playback's Shape Spread
- Set Shapes (and KFS) Direction
- Set Wheel Mode
- Setlist - Fire a specific track
- Setlist - next track
- Setlist - previous track
- Shapes - Reverse All Shapes
- Shapes - Reverse, Offset, Restart
- Shapes - Shape Direction
- Show a message prompt
- Stopwatch/Flash Playback
- Store cues with current page names as legends
- System - Enable External Display (PC-Suite only)
- System - Lock Console
- System - Shutdown

## T

- Timecode - Enable/Disable
- Timecode - Set Start Time
- Timecode - Set Start Time from Palette Fade
- Timecode - Set starttime to livetime and toggle source
- Timecode - Start/Stop
- Timecode - Toggle On/Off for particular playback
- Timecode - Winamp Tracks
- Timeline: Import Markers
- Toggle Windows Page temporarily
- Trigger - Add MIDI trigger

- [Trigger - Toggle Audio Triggers On/Off](#)
- [Trigger - Toggle Trigger Mappings v10/v11](#)

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## further readings

- [Introduction to macros](#)
- [Console and simulator](#) - how actions on the consoles are described
- [Recorded vs. coded macros](#) - both kinds: Country, AND Western
- [Macro file format](#) - what to observe when creating macro files
- [Macro Folders](#) - where exactly are the macro files stored
- [Deploying macros](#) - how to import a macro file into Titan
- [XML format](#) - a veeery basic introduction into the format macro files are written in
- [The Syntax of Functions](#) - understanding how functions are described in general
- [Control Structures](#) - conditions and other means to control the flow
- [Action and Menus](#) - when a menu needs to be toggled in addition to the action
- [Step Pause](#) - a little delay might sometimes be helpful
- [Active Binding](#) - highlighting a macro handle as active
- [Namespaces](#) - a way to keep order of the functions, properties and other stuff
- [Datatypes](#) - numbers, words, yes & no: the various types of values
- [Properties list](#) - the affected system variables of Titan
- [Function list](#) - the functions mentioned in this wiki
- [Examples list](#) - all the contributed macros. And where is yours?

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