

Set a playback's fade mode

by:	Kimwida, Gregory Haynes, Apr. 2017
published:	http://forum.avolites.com/viewtopic.php?f=20&t=5151
description:	change a particular playback's fade mode
remarks:	This is not a working macro. However, the discussion gives some good examples and insights.

functions

- ActionScript SetProperty
- ActionScript SetProperty.Enum

affected properties

- Handles.SourceHandle
- Playbacks.Editor.SelectedPlayback
- Playbacks.Editor.Times.CueMode

Original Discussion

Post by Gregory » 29 Apr 2017, 21:24

The first and third steps do not look right or are unnecessary: Handles.SourceHandle is the item selected in operations such as Delete and Set Legend, you are setting this in the first step. Playbacks.Editor.SelectedPlayback is playback in use by the Edit Times menu, you are setting this in the third step even though it won't have changed.

Code

```

<sequence>
  <step pause="0">ActionScript SetProperty("Handles.SourceHandle",
Playbacks.Editor.SelectedPlayback)</step>
  <step
pause="0">ActionScript SetProperty.Enum("Playbacks.Editor.Times.CueMode",
"Mode1")</step>
  <step
pause="0">ActionScript SetProperty("Playbacks.Editor.SelectedPlayback",
Handles.SourceHandle)</step>
</sequence>

```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

It is believed that the 1st and third step are unnecessary, see Gregory's post above. It looks like these steps are copied from examples like [Chase - Double speed](#) where it is required to store and restore the selected playback - which is not the case here.

`ActionScript SetProperty.Enum("Playbacks.Editor.Times.CueMode", "Mode1")` simply sets the fader mode of the playback which is currently in the editor to Mode1.

How to use it

1. [make this macro available](#)

tbd

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<https://avosupport.de/wiki/> - **AVOSUPPORT**



Permanent link:
<https://avosupport.de/wiki/macros/example/setplaybackfademode?rev=1511191505>

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