

Example

Release - Release Priority

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description:	set release priority
remarks:	

adb_release_priority.xml

[release, priority](#)

This selection of macros lets you change the release priority. These macros have [Active Binding](#) set so they will highlight and give visual feedback.

The code below is a snippet of the whole file which contains macros for all available release priorities.

affected properties

- [Playbacks.ReleasePriority](#)

Code

[releasepriority.xml](#)

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation="Avolites.Menus.xsd">

    <macro id="adb.Macros.Release.High" name="adb Release Priority
High">
        <active binding="{propertyLink id='Playbacks.ReleasePriority'
converter='Math.EnumAsStringEqualityConverter'
converterParameter='HighPriority'}"/>
        <sequence>
<step>ActionScript.SetProperty.Enum("Playbacks.ReleasePriority",
"HighPriority")</step>
        </sequence>
    </macro>

</avolites.macros>
```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

- `Playbacks.ReleasePriority` is the property that defines the release priority and needs to be set via `ActionScript.SetProperty`
- `active binding` is used to highlight a macro when the corresponding property (`propertyLink id`) matches the `converterParameter`. A good starting point to understand active binding is either this wiki or this post in the Avo forum <http://forum.avolites.com/viewtopic.php?f=20&t=5962>

How to use it

- [make this macro available](#)

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<https://avosupport.de/wiki/macros/example/releasepriority?rev=1546649910>

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