Example

Group Masters

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description:	Groupmaster control for Groups in the Fixtures and Playbacks workspace, handles 1-10.

Useful for groups which you don't change that often, which you dont give a real fader and rather use some buttons for just up/down.

functions

- Group.SetGroupFaderLevel

affected properties

- Global.PageSwitchAccuracy

There is a file available which has these macros already prepared for groups on preset buttons 1~10:

adb_groupmaster.xml

.

Code

groupmasters.xml

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation="Avolites.Menus.xsd">
  <macro id="adb_GroupMaster1FF" name="Group Master 1 @FF">
    <sequence>
      <step>Group.SetGroupFaderLevel("Presets", 0, level:1,
Global.PageSwitchAccuracy)</step>
    </sequence>
  </macro>

  <macro id="adb_GroupMaster1plus" name="Group Master 1 +10%">
    <sequence>
      <step>Group.SetGroupFaderLevel("Presets", 0, levelDelta:0.1,
Global.PageSwitchAccuracy)</step>
    </sequence>
  </macro>

  <macro id="adb_GroupMaster1-50" name="Group Master 1 @50%">
```

```
    <sequence>
      <step>Group.SetGroupFaderLevel("Presets", 0, level:0.5,
Global.PageSwitchAccuracy)</step>
    </sequence>
  </macro>

  <macro id="adb_GroupMaster1minus" name="Group Master 1 -10%">
    <sequence>
      <step>Group.SetGroupFaderLevel("Presets", 0, levelDelta:-0.1,
Global.PageSwitchAccuracy)</step>
    </sequence>
  </macro>

  <macro id="adb_GroupMaster1zero" name="Group Master 1 @0">
    <sequence>
      <step>Group.SetGroupFaderLevel("Presets", 0, level:0,
Global.PageSwitchAccuracy)</step>
    </sequence>
  </macro>
</avolites.macros>
```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to Formats and syntax

`Group.SetGroupFaderLevel` does exactly that: sets a group master to a designated - absolute or relative - level. For more details see Group.SetGroupFaderLevel.

How to use it

1. make this macro available
2. create some groups, and copy them to buttons 1~10 in the Fixtures and Playbacks window (this is another window than the Fixtures window! You get it via [Open Workspace Window] [Fixtures and Playbacks]).
3. now, with the macros mapped to buttons, you can control the 'virtual group faders'

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