Example

Delete Workspace X

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published:	June 2018
description:	deletes a designated workspace

delete, workspace, handle

functions

- ActionScript.SetProperty.Boolean
- Handles.SetSourceHandle
- Handles.ConfirmDelete

affected properties

- Handles.AllowEditWorkspaces

Code

DeleteWorkspace.xml

```xml
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation="Avolites.Menus.xsd">
<macro id="UserMacro.sb_delWs2">
  <name>sb delete ws 2</name>
  <sequence>
    <step
pause="0.001">ActionScript.SetProperty.Boolean("Handles.AllowEditWorksp
aces", true)</step>
    <step pause="0.001">Handles.SetSourceHandle("Workspaces", 2)</step>
    <step pause="0.001">Handles.ConfirmDelete()</step>
    <step
pause="0.001">ActionScript.SetProperty.Boolean("Handles.AllowEditWorksp
aces", false)</step>
  </sequence>
</macro>
</avolites.macros>
```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to [Formats and syntax](#)

- `ActionScript.SetProperty.Boolean("Handles.AllowEditWorkspaces", true)` unlocks the workspaces to be edited/deleted
- `Handles.SetSourceHandle("Workspaces", 2)` marks the workspace #3 as sourHandle for the next operation
- `Handles.ConfirmDelete()` deletes the previously selected handle (the workspace #3)
- `ActionScript.SetProperty.Boolean("Handles.AllowEditWorkspaces", false)` locks the workspaces from being edited/deleted

How to use it

- [make this macro available](#)
- while it may be interesting to delete a workspace by individual macro, a good use case is shown in [Create Workspaces](#)

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Last update: **2018/08/26 11:19**