Example

Create Dummy Palettes

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description:	idea: Discord, @TEMO patch a dummy fixture, create colour palettes, remove dummy fixture This is a really huge macro which documents a lot of programming techniques, e.g. patching a fixture, setting values in the programmer, creating palettes, storing cues and cuelists
remarks:	start a new show and fire this macro. It will create global colour palettes for you.

setup, start, dummy, palette, patch, fixture, macro

This was the plan:

> What needs to be done :
> - Unpack Macro needs to create the Dummy palettes 1 through 10, 11 through 20
> - Unpack Macro needs to create the Bump Palletes 101 & 102
> - Unpack Macro needs to create Playbacks(11 thro 20, 21 thro 30, 31 thro 40 & Cuelists (101 thro 110) for the Macros
> - Unpack Macro needs to Link Macros to Cues in Playlist
>
> - Unpack Macro needs to record the Playback Groups for the Bump Selection
> - Unpack Macro needs to create a Layout View and move the Selection Cue Lists to the Colour picker
> - Layout at position X & Y
> - Unpack Macro needs to add the Colour Selection Button Macros to the layout view

The macro shown here does the first half of the tasks.

functions

- someusedfunction
- anotherusedfunction
- someusedfunction
- anotherusedfunction

affected properties

- someproperty
- anotherusedproperty

control structures

- step condition

[Full file here:](#)

createdummypalettes.xml

Code

[createDummyPalettesShort.xml](#)

```xml
1. <?xml version="1.0" encoding="utf-8"?>
2. <avolites.macros>
3.
4.   <!-- at first some dummy macros, to check the linking in the
     cuelists -->
5.
6.   <macro id="Wiki.Macros.Dummy.001" name="Dummy Macro 001">
7.     <description>Dummy Macro 001</description>
8.     <sequence>
9.   </sequence>
10.  </macro>
11.
12.  <macro id="Wiki.Macros.Dummy.002" name="Dummy Macro 002">
13.    <description>Dummy Macro 002</description>
14.    <sequence>
15.    </sequence>
16.  </macro>
17.
18.  <macro id="Wiki.Macros.Dummy.003" name="Dummy Macro 003">
19.    <description>Dummy Macro 003</description>
20.    <sequence>
21.    </sequence>
22.  </macro>
23.
24.  <macro id="Wiki.Macros.Dummy.004" name="Dummy Macro 004">
25.    <description>Dummy Macro 004</description>
26.    <sequence>
27.    </sequence>
28.  </macro>
29.
30.  <macro id="Wiki.Macros.Dummy.005" name="Dummy Macro 005">
31.    <description>Dummy Macro 005</description>
32.    <sequence>
33.    </sequence>
34.  </macro>
35.
36.  <macro id="Wiki.Macros.Dummy.006" name="Dummy Macro 006">
37.    <description>Dummy Macro 006</description>
38.    <sequence>
39.    </sequence>
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40.      </macro>
41.
42.      <macro id="Wiki.Macros.Dummy.007" name="Dummy Macro 007">
43.        <description>Dummy Macro 007</description>
44.        <sequence>
45.        </sequence>
46.      </macro>
47.
48.      <macro id="Wiki.Macros.Dummy.008" name="Dummy Macro 008">
49.        <description>Dummy Macro 008</description>
50.        <sequence>
51.        </sequence>
52.      </macro>
53.
54.      <macro id="Wiki.Macros.Dummy.009" name="Dummy Macro 009">
55.        <description>Dummy Macro 009</description>
56.        <sequence>
57.        </sequence>
58.      </macro>
59.
60.      <macro id="Wiki.Macros.Dummy.010" name="Dummy Macro 010">
61.        <description>Dummy Macro 010</description>
62.        <sequence>
63.        </sequence>
64.      </macro>
65.
66.      <!-- the heavy lifting -->
67.
68.      <macro id="Wiki.Macros.Palette.CreateDummy.001" name="Create
    Dummy Palettes v.001">
69.
70.        <sequence>
71.
72.          <!-- patch an RGB fixture -->
73.
74.          <step>ActionScript.SetProperty("Patch.CurrentUserNumber",
    userNumber:999)</step>
75.          <step>Fixtures.PatchFixturesToVacantHandles("Fixtures",
    "Expolite", "TourLED 42 CM MKII", "ARC.1, 3 DMX", 1, 3, "")</step>
76.
    <step>Handles.SetSourceHandleFromHandle("fixtureHandleUN=999")</st
    ep>
77.          <step>ActionScript.SetProperty.Enum("Handles.OperationMode",
    "move")</step>
78.          <step>Handles.CopyDestination("Fixtures", 99)</step>
79.          <step>Handles.ClearSelection()</step>
80.
81.          <!-- select fixture -->
82.
83.          <step
    pause="0.1">Programmer.Editor.Selection.SelectFixture(handle:"fixt
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      ureHandleUN=999")</step>
 84.
 85.          <!-- set some colour values and quick-create palettes -->
 86.
 87.          <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
      1.0, true, true)</step>
 88.          <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
      0.6, true, true)</step>
 89.          <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
      0.2, true, true)</step>
 90.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 0), "C", userNumber:101, "", 0)</step>
 91.
 92.          <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
      0.5, true, true)</step>
 93.          <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
      1.0, true, true)</step>
 94.          <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
      0.5, true, true)</step>
 95.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 1), "C", userNumber:102, "", 0)</step>
 96.
 97.          <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
      0.0, true, true)</step>
 98.          <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
      0.3, true, true)</step>
 99.          <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
      1.0, true, true)</step>
100.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 2), "C", userNumber:103, "", 0)</step>
101.
102.          <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
      0.2, true, true)</step>
103.          <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
      0.9, true, true)</step>
104.          <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
      0.4, true, true)</step>
105.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 3), "C", userNumber:104, "", 0)</step>
106.
107.          <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
      0.3, true, true)</step>
108.          <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
      0.6, true, true)</step>
109.          <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
      1.0, true, true)</step>
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110.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 4), "C", userNumber:105, "", 0)</step>
111.
112.          <!-- clear programmer -->
113.
114.          <step>Programmer.Editor.ClearAll(false, false)</step>
115.
116.          <!-- create abstract palettes -->
117.
118.          <step
      pause="0.1">Programmer.Editor.Selection.SelectFixture(handle:"fixt
      ureHandleUN=999")</step>
119.          <step
      pause="0.1">Palette.ApplyPalette("Location=Colours,0,0",
      false)</step>
120.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 15), "C", userNumber:201, "Foreground", 0)</step>
121.          <step
      pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
      ce("Colours", 0, 16), "C", userNumber:202, "Background", 0)</step>
122.          <step pause="0.1">Programmer.Editor.ClearAll(false,
      false)</step>
123.
124.          <!-- create Playbacks (11~20, 21~30, 31~40) & Cuelists
      (101~110) -->
125.
126.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 211,
      true)</step>
127.          <step>Handles.SetSourceHandle("PlaybackWindow", 211)</step>
128.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:11)</step>
129.          <step>Handles.SetUserNumber()</step>
130.          <step>Handles.ClearSelection()</step>
131.
132.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 212,
      true)</step>
133.          <step>Handles.SetSourceHandle("PlaybackWindow", 212)</step>
134.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:12)</step>
135.          <step>Handles.SetUserNumber()</step>
136.          <step>Handles.ClearSelection()</step>
137.
138.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 213,
      true)</step>
139.          <step>Handles.SetSourceHandle("PlaybackWindow", 213)</step>
140.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:13)</step>
141.          <step>Handles.SetUserNumber()</step>
142.          <step>Handles.ClearSelection()</step>
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143.
144.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 214,
        true)</step>
145.          <step>Handles.SetSourceHandle("PlaybackWindow", 214)</step>
146.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:14)</step>
147.          <step>Handles.SetUserNumber()</step>
148.          <step>Handles.ClearSelection()</step>
149.
150.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 215,
        true)</step>
151.          <step>Handles.SetSourceHandle("PlaybackWindow", 215)</step>
152.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:15)</step>
153.          <step>Handles.SetUserNumber()</step>
154.          <step>Handles.ClearSelection()</step>
155.
156.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 216,
        true)</step>
157.          <step>Handles.SetSourceHandle("PlaybackWindow", 216)</step>
158.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:16)</step>
159.          <step>Handles.SetUserNumber()</step>
160.          <step>Handles.ClearSelection()</step>
161.
162.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 217,
        true)</step>
163.          <step>Handles.SetSourceHandle("PlaybackWindow", 217)</step>
164.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:17)</step>
165.          <step>Handles.SetUserNumber()</step>
166.          <step>Handles.ClearSelection()</step>
167.
168.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 218,
        true)</step>
169.          <step>Handles.SetSourceHandle("PlaybackWindow", 218)</step>
170.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:18)</step>
171.          <step>Handles.SetUserNumber()</step>
172.          <step>Handles.ClearSelection()</step>
173.
174.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 219,
        true)</step>
175.          <step>Handles.SetSourceHandle("PlaybackWindow", 219)</step>
176.          <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:19)</step>
177.          <step>Handles.SetUserNumber()</step>
178.          <step>Handles.ClearSelection()</step>
179.
180.          <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 220,
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          true)</step>
181.      <step>Handles.SetSourceHandle("PlaybackWindow", 220)</step>
182.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
          userNumber:20)</step>
183.      <step>Handles.SetUserNumber()</step>
184.      <step>Handles.ClearSelection()</step>
185.
186.      <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 221,
          true)</step>
187.      <step>Handles.SetSourceHandle("PlaybackWindow", 221)</step>
188.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
          userNumber:21)</step>
189.      <step>Handles.SetUserNumber()</step>
190.      <step>Handles.ClearSelection()</step>
191.
192.      <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 222,
          true)</step>
193.      <step>Handles.SetSourceHandle("PlaybackWindow", 222)</step>
194.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
          userNumber:22)</step>
195.      <step>Handles.SetUserNumber()</step>
196.      <step>Handles.ClearSelection()</step>
197.
198.      <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 223,
          true)</step>
199.      <step>Handles.SetSourceHandle("PlaybackWindow", 223)</step>
200.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
          userNumber:23)</step>
201.      <step>Handles.SetUserNumber()</step>
202.      <step>Handles.ClearSelection()</step>
203.
204.      <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 224,
          true)</step>
205.      <step>Handles.SetSourceHandle("PlaybackWindow", 224)</step>
206.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
          userNumber:24)</step>
207.      <step>Handles.SetUserNumber()</step>
208.      <step>Handles.ClearSelection()</step>
209.
210.      <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 225,
          true)</step>
211.      <step>Handles.SetSourceHandle("PlaybackWindow", 225)</step>
212.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
          userNumber:25)</step>
213.      <step>Handles.SetUserNumber()</step>
214.      <step>Handles.ClearSelection()</step>
215.
216.      <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 226,
          true)</step>
217.      <step>Handles.SetSourceHandle("PlaybackWindow", 226)</step>
218.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
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         userNumber:26)</step>
219.       <step>Handles.SetUserNumber()</step>
220.       <step>Handles.ClearSelection()</step>
221.
222.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 227,
       true)</step>
223.       <step>Handles.SetSourceHandle("PlaybackWindow", 227)</step>
224.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
       userNumber:27)</step>
225.       <step>Handles.SetUserNumber()</step>
226.       <step>Handles.ClearSelection()</step>
227.
228.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 228,
       true)</step>
229.       <step>Handles.SetSourceHandle("PlaybackWindow", 228)</step>
230.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
       userNumber:28)</step>
231.       <step>Handles.SetUserNumber()</step>
232.       <step>Handles.ClearSelection()</step>
233.
234.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 229,
       true)</step>
235.       <step>Handles.SetSourceHandle("PlaybackWindow", 229)</step>
236.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
       userNumber:29)</step>
237.       <step>Handles.SetUserNumber()</step>
238.       <step>Handles.ClearSelection()</step>
239.
240.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 230,
       true)</step>
241.       <step>Handles.SetSourceHandle("PlaybackWindow", 230)</step>
242.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
       userNumber:30)</step>
243.       <step>Handles.SetUserNumber()</step>
244.       <step>Handles.ClearSelection()</step>
245.
246.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 231,
       true)</step>
247.       <step>Handles.SetSourceHandle("PlaybackWindow", 231)</step>
248.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
       userNumber:31)</step>
249.       <step>Handles.SetUserNumber()</step>
250.       <step>Handles.ClearSelection()</step>
251.
252.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 232,
       true)</step>
253.       <step>Handles.SetSourceHandle("PlaybackWindow", 232)</step>
254.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
       userNumber:32)</step>
255.       <step>Handles.SetUserNumber()</step>
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256.        <step>Handles.ClearSelection()</step>
257.
258.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 233,
     true)</step>
259.        <step>Handles.SetSourceHandle("PlaybackWindow", 233)</step>
260.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:33)</step>
261.        <step>Handles.SetUserNumber()</step>
262.        <step>Handles.ClearSelection()</step>
263.
264.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 234,
     true)</step>
265.        <step>Handles.SetSourceHandle("PlaybackWindow", 234)</step>
266.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:34)</step>
267.        <step>Handles.SetUserNumber()</step>
268.        <step>Handles.ClearSelection()</step>
269.
270.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 235,
     true)</step>
271.        <step>Handles.SetSourceHandle("PlaybackWindow", 235)</step>
272.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:35)</step>
273.        <step>Handles.SetUserNumber()</step>
274.        <step>Handles.ClearSelection()</step>
275.
276.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 236,
     true)</step>
277.        <step>Handles.SetSourceHandle("PlaybackWindow", 236)</step>
278.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:36)</step>
279.        <step>Handles.SetUserNumber()</step>
280.        <step>Handles.ClearSelection()</step>
281.
282.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 237,
     true)</step>
283.        <step>Handles.SetSourceHandle("PlaybackWindow", 237)</step>
284.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:37)</step>
285.        <step>Handles.SetUserNumber()</step>
286.        <step>Handles.ClearSelection()</step>
287.
288.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 238,
     true)</step>
289.        <step>Handles.SetSourceHandle("PlaybackWindow", 238)</step>
290.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:38)</step>
291.        <step>Handles.SetUserNumber()</step>
292.        <step>Handles.ClearSelection()</step>
293.
294.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 239,
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        true)</step>
295.        <step>Handles.SetSourceHandle("PlaybackWindow", 239)</step>
296.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:39)</step>
297.        <step>Handles.SetUserNumber()</step>
298.        <step>Handles.ClearSelection()</step>
299.
300.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 240,
        true)</step>
301.        <step>Handles.SetSourceHandle("PlaybackWindow", 240)</step>
302.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:40)</step>
303.        <step>Handles.SetUserNumber()</step>
304.        <step>Handles.ClearSelection()</step>
305.
306.        <!-- Cuelists -->
307.        <!--
        <step>ActionScript.SetProperty("Playbacks.Editor.SelectedPlayback"
        , Playbacks.PlaybackEdit.Handle)</step> -->
308.
309.        <step
        pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
        101)</step>
310.        <step>Handles.SetSourceHandle("PlaybackWindow", 101)</step>
311.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:101)</step>
312.        <step>Handles.SetUserNumber()</step>
313.        <step>Handles.ClearSelection()</step>
314.
        <step>Playbacks.Select.EditHandle("cueListHandleUN=101")</step>
315.
        <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
        Handle,1)</step>
316.
        <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
        aybackEdit.Handle, 1)</step>
317.
        <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.001
        ")</step>
318.        <step>Playbacks.PlaybackEdit.Exit()</step>
319.
320.        <step
        pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
        102)</step>
321.        <step>Handles.SetSourceHandle("PlaybackWindow", 102)</step>
322.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
        userNumber:102)</step>
323.        <step>Handles.SetUserNumber()</step>
324.        <step>Handles.ClearSelection()</step>
325.
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        <step>Playbacks.Select.EditHandle("cueListHandleUN=102")</step>
326.
        <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
327.
        <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
328.
        <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.002
    ")</step>
329.        <step>Playbacks.PlaybackEdit.Exit()</step>
330.
331.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    103)</step>
332.        <step>Handles.SetSourceHandle("PlaybackWindow", 103)</step>
333.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:103)</step>
334.        <step>Handles.SetUserNumber()</step>
335.        <step>Handles.ClearSelection()</step>
336.
        <step>Playbacks.Select.EditHandle("cueListHandleUN=103")</step>
337.
        <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
338.
        <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
339.
        <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.003
    ")</step>
340.        <step>Playbacks.PlaybackEdit.Exit()</step>
341.
342.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    104)</step>
343.        <step>Handles.SetSourceHandle("PlaybackWindow", 104)</step>
344.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:104)</step>
345.        <step>Handles.SetUserNumber()</step>
346.        <step>Handles.ClearSelection()</step>
347.
        <step>Playbacks.Select.EditHandle("cueListHandleUN=104")</step>
348.
        <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
349.
        <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
350.
        <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.004
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         ")</step>
351.        <step>Playbacks.PlaybackEdit.Exit()</step>
352.
353.        <step
     pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
     105)</step>
354.        <step>Handles.SetSourceHandle("PlaybackWindow", 105)</step>
355.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:105)</step>
356.        <step>Handles.SetUserNumber()</step>
357.        <step>Handles.ClearSelection()</step>
358.
     <step>Playbacks.Select.EditHandle("cueListHandleUN=105")</step>
359.
     <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
     Handle,1)</step>
360.
     <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
     aybackEdit.Handle, 1)</step>
361.
     <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.005
     ")</step>
362.        <step>Playbacks.PlaybackEdit.Exit()</step>
363.
364.        <step
     pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
     106)</step>
365.        <step>Handles.SetSourceHandle("PlaybackWindow", 106)</step>
366.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:106)</step>
367.        <step>Handles.SetUserNumber()</step>
368.        <step>Handles.ClearSelection()</step>
369.
     <step>Playbacks.Select.EditHandle("cueListHandleUN=106")</step>
370.
     <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
     Handle,1)</step>
371.
     <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
     aybackEdit.Handle, 1)</step>
372.
     <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.006
     ")</step>
373.        <step>Playbacks.PlaybackEdit.Exit()</step>
374.
375.        <step
     pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
     107)</step>
376.        <step>Handles.SetSourceHandle("PlaybackWindow", 107)</step>
377.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
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      userNumber:107)</step>
378.       <step>Handles.SetUserNumber()</step>
379.       <step>Handles.ClearSelection()</step>
380.
      <step>Playbacks.Select.EditHandle("cueListHandleUN=107")</step>
381.
      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
      Handle,1)</step>
382.
      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
      aybackEdit.Handle, 1)</step>
383.
      <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.007
      ")</step>
384.       <step>Playbacks.PlaybackEdit.Exit()</step>
385.
386.       <step
      pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
      108)</step>
387.       <step>Handles.SetSourceHandle("PlaybackWindow", 108)</step>
388.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:108)</step>
389.       <step>Handles.SetUserNumber()</step>
390.       <step>Handles.ClearSelection()</step>
391.
      <step>Playbacks.Select.EditHandle("cueListHandleUN=108")</step>
392.
      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
      Handle,1)</step>
393.
      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
      aybackEdit.Handle, 1)</step>
394.
      <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.008
      ")</step>
395.       <step>Playbacks.PlaybackEdit.Exit()</step>
396.
397.       <step
      pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
      109)</step>
398.       <step>Handles.SetSourceHandle("PlaybackWindow", 109)</step>
399.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:109)</step>
400.       <step>Handles.SetUserNumber()</step>
401.       <step>Handles.ClearSelection()</step>
402.
      <step>Playbacks.Select.EditHandle("cueListHandleUN=109")</step>
403.
      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
      Handle,1)</step>
404.
```

```
      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
      aybackEdit.Handle, 1)</step>
405.
      <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.009
      ")</step>
406.      <step>Playbacks.PlaybackEdit.Exit()</step>
407.
408.      <step
      pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
      110)</step>
409.      <step>Handles.SetSourceHandle("PlaybackWindow", 110)</step>
410.      <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
      userNumber:110)</step>
411.      <step>Handles.SetUserNumber()</step>
412.      <step>Handles.ClearSelection()</step>
413.
      <step>Playbacks.Select.EditHandle("cueListHandleUN=110")</step>
414.
      <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
      Handle,1)</step>
415.
      <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
      aybackEdit.Handle, 1)</step>
416.
      <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.010
      ")</step>
417.      <step>Playbacks.PlaybackEdit.Exit()</step>
418.
419.      <!-- unassign dummy fixture -->
420.
421.      <step
      pause="0.2">ActionScript.SetProperty.Boolean("Handles.AllowDeleteF
      ixtures", true)</step>
422.
      <step>Handles.SetSourceHandleFromHandle("fixtureHandleUN=999")</st
      ep>
423.      <step>Handles.ConfirmRelease()</step> <!-- in order to
      delete use Handles.ConfirmDelete() -->
424.
      <step>ActionScript.SetProperty.Boolean("Handles.AllowDeleteFixture
      s", false)</step>
425.
426.      <step><menuLink id="Windows.Playbacks"
      stack="mainWindowStack" behaviour="PushOrRaise" /></step>
427.      <step><menuLink id="Windows.Colours" stack="mainWindowStack"
      behaviour="PushOrRaise" /></step>
428.
429.
430.    </sequence>
431.  </macro>
```

```
432. </avolites.macros>
```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to Formats and syntax

tbd

How to use it

1. make this macro available

tbd