Example

Create Dummy Palettes

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published:	August 2023
description:	idea: Discord, @TEMO patch a dummy fixture, create colour palettes, remove dummy fixture This is a really huge macro which documents a lot of programming techniques, e.g. patching a fixture, setting values in the programmer, creating palettes, storing cues and cuelists
remarks:	start a new show and fire this macro. It will create global colour palettes for you.

setup, start, dummy, palette, patch, fixture, macro

functions

- someusedfunction
- anotherusedfunction
- someusedfunction
- anotherusedfunction

affected properties

- someproperty
- anotherusedproperty

control structures

- step condition

Full file here:

createdummypalettes.xml

Code

createDummyPalettesShort.xml

```
1. <?xml version="1.0" encoding="utf-8"?>
2. <avolites.macros>
3.
4.   <!-- at first some dummy macros, to check the linking in the
   cuelists -->
5.
6.   <macro id="Wiki.Macros.Dummy.001" name="Dummy Macro 001">
7.     <description>Dummy Macro 001</description>
```

```
    <sequence>
  </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.002" name="Dummy Macro 002">
    <description>Dummy Macro 002</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.003" name="Dummy Macro 003">
    <description>Dummy Macro 003</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.004" name="Dummy Macro 004">
    <description>Dummy Macro 004</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.005" name="Dummy Macro 005">
    <description>Dummy Macro 005</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.006" name="Dummy Macro 006">
    <description>Dummy Macro 006</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.007" name="Dummy Macro 007">
    <description>Dummy Macro 007</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.008" name="Dummy Macro 008">
    <description>Dummy Macro 008</description>
    <sequence>
    </sequence>
  </macro>

  <macro id="Wiki.Macros.Dummy.009" name="Dummy Macro 009">
    <description>Dummy Macro 009</description>
    <sequence>
    </sequence>
```

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58.   </macro>
59.
60.   <macro id="Wiki.Macros.Dummy.010" name="Dummy Macro 010">
61.     <description>Dummy Macro 010</description>
62.     <sequence>
63.     </sequence>
64.   </macro>
65.
66.   <!-- the heavy lifting -->
67.
68.   <macro id="Wiki.Macros.Palette.CreateDummy.001" name="Create
    Dummy Palettes v.001">
69.
70.     <sequence>
71.
72.       <!-- patch an RGB fixture -->
73.
74.       <step>ActionScript.SetProperty("Patch.CurrentUserNumber",
    userNumber:999)</step>
75.       <step>Fixtures.PatchFixturesToVacantHandles("Fixtures",
    "Expolite", "TourLED 42 CM MKII", "ARC.1, 3 DMX", 1, 3, "")</step>
76.
    <step>Handles.SetSourceHandleFromHandle("fixtureHandleUN=999")</st
    ep>
77.       <step>ActionScript.SetProperty.Enum("Handles.OperationMode",
    "move")</step>
78.       <step>Handles.CopyDestination("Fixtures", 99)</step>
79.       <step>Handles.ClearSelection()</step>
80.
81.       <!-- select fixture -->
82.
83.       <step
    pause="0.1">Programmer.Editor.Selection.SelectFixture(handle:"fixt
    ureHandleUN=999")</step>
84.
85.       <!-- set some colour values and quick-create palettes -->
86.
87.       <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
    1.0, true, true)</step>
88.       <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
    0.6, true, true)</step>
89.       <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
    0.2, true, true)</step>
90.       <step
    pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
    ce("Colours", 0, 0), "C", userNumber:101, "", 0)</step>
91.
92.       <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
    0.5, true, true)</step>
93.       <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
    1.0, true, true)</step>
```

```
 94.       <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
     0.5, true, true)</step>
 95.       <step
     pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
     ce("Colours", 0, 1), "C", userNumber:102, "", 0)</step>
 96.
 97.       <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
     0.0, true, true)</step>
 98.       <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
     0.3, true, true)</step>
 99.       <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
     1.0, true, true)</step>
100.       <step
     pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
     ce("Colours", 0, 2), "C", userNumber:103, "", 0)</step>
101.
102.       <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
     0.2, true, true)</step>
103.       <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
     0.9, true, true)</step>
104.       <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
     0.4, true, true)</step>
105.       <step
     pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
     ce("Colours", 0, 3), "C", userNumber:104, "", 0)</step>
106.
107.       <step>Programmer.Editor.Fixtures.SetControlValueById(240, 1,
     0.3, true, true)</step>
108.       <step>Programmer.Editor.Fixtures.SetControlValueById(256, 1,
     0.6, true, true)</step>
109.       <step>Programmer.Editor.Fixtures.SetControlValueById(272, 1,
     1.0, true, true)</step>
110.       <step
     pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
     ce("Colours", 0, 4), "C", userNumber:105, "", 0)</step>
111.
112.       <!-- clear programmer -->
113.
114.       <step>Programmer.Editor.ClearAll(false, false)</step>
115.
116.       <!-- create abstract palettes -->
117.
118.       <step
     pause="0.1">Programmer.Editor.Selection.SelectFixture(handle:"fixt
     ureHandleUN=999")</step>
119.       <step
     pause="0.1">Palette.ApplyPalette("Location=Colours,0,0",
     false)</step>
120.       <step
     pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
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    ce("Colours", 0, 15), "C", userNumber:201, "Foreground", 0)</step>
121.       <step
    pause="0.1">Palette.QuickCreatePalette(Handles.CreateHandleReferen
    ce("Colours", 0, 16), "C", userNumber:202, "Background", 0)</step>
122.       <step pause="0.1">Programmer.Editor.ClearAll(false,
    false)</step>
123.
124.       <!-- create Playbacks (11~20, 21~30, 31~40) & Cuelists
    (101~110) -->
125.
126.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 211,
    true)</step>
127.       <step>Handles.SetSourceHandle("PlaybackWindow", 211)</step>
128.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:11)</step>
129.       <step>Handles.SetUserNumber()</step>
130.       <step>Handles.ClearSelection()</step>
131.
132.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 212,
    true)</step>
133.       <step>Handles.SetSourceHandle("PlaybackWindow", 212)</step>
134.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:12)</step>
135.       <step>Handles.SetUserNumber()</step>
136.       <step>Handles.ClearSelection()</step>
137.
138.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 213,
    true)</step>
139.       <step>Handles.SetSourceHandle("PlaybackWindow", 213)</step>
140.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:13)</step>
141.       <step>Handles.SetUserNumber()</step>
142.       <step>Handles.ClearSelection()</step>
143.
144.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 214,
    true)</step>
145.       <step>Handles.SetSourceHandle("PlaybackWindow", 214)</step>
146.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:14)</step>
147.       <step>Handles.SetUserNumber()</step>
148.       <step>Handles.ClearSelection()</step>
149.
150.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 215,
    true)</step>
151.       <step>Handles.SetSourceHandle("PlaybackWindow", 215)</step>
152.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:15)</step>
153.       <step>Handles.SetUserNumber()</step>
154.       <step>Handles.ClearSelection()</step>
155.
156.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 216,
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    true)</step>
157.       <step>Handles.SetSourceHandle("PlaybackWindow", 216)</step>
158.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:16)</step>
159.       <step>Handles.SetUserNumber()</step>
160.       <step>Handles.ClearSelection()</step>
161.
162.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 217,
    true)</step>
163.       <step>Handles.SetSourceHandle("PlaybackWindow", 217)</step>
164.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:17)</step>
165.       <step>Handles.SetUserNumber()</step>
166.       <step>Handles.ClearSelection()</step>
167.
168.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 218,
    true)</step>
169.       <step>Handles.SetSourceHandle("PlaybackWindow", 218)</step>
170.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:18)</step>
171.       <step>Handles.SetUserNumber()</step>
172.       <step>Handles.ClearSelection()</step>
173.
174.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 219,
    true)</step>
175.       <step>Handles.SetSourceHandle("PlaybackWindow", 219)</step>
176.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:19)</step>
177.       <step>Handles.SetUserNumber()</step>
178.       <step>Handles.ClearSelection()</step>
179.
180.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 220,
    true)</step>
181.       <step>Handles.SetSourceHandle("PlaybackWindow", 220)</step>
182.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:20)</step>
183.       <step>Handles.SetUserNumber()</step>
184.       <step>Handles.ClearSelection()</step>
185.
186.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 221,
    true)</step>
187.       <step>Handles.SetSourceHandle("PlaybackWindow", 221)</step>
188.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:21)</step>
189.       <step>Handles.SetUserNumber()</step>
190.       <step>Handles.ClearSelection()</step>
191.
192.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 222,
    true)</step>
193.       <step>Handles.SetSourceHandle("PlaybackWindow", 222)</step>
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194.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:22)</step>
195.       <step>Handles.SetUserNumber()</step>
196.       <step>Handles.ClearSelection()</step>
197.
198.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 223,
     true)</step>
199.       <step>Handles.SetSourceHandle("PlaybackWindow", 223)</step>
200.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:23)</step>
201.       <step>Handles.SetUserNumber()</step>
202.       <step>Handles.ClearSelection()</step>
203.
204.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 224,
     true)</step>
205.       <step>Handles.SetSourceHandle("PlaybackWindow", 224)</step>
206.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:24)</step>
207.       <step>Handles.SetUserNumber()</step>
208.       <step>Handles.ClearSelection()</step>
209.
210.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 225,
     true)</step>
211.       <step>Handles.SetSourceHandle("PlaybackWindow", 225)</step>
212.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:25)</step>
213.       <step>Handles.SetUserNumber()</step>
214.       <step>Handles.ClearSelection()</step>
215.
216.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 226,
     true)</step>
217.       <step>Handles.SetSourceHandle("PlaybackWindow", 226)</step>
218.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:26)</step>
219.       <step>Handles.SetUserNumber()</step>
220.       <step>Handles.ClearSelection()</step>
221.
222.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 227,
     true)</step>
223.       <step>Handles.SetSourceHandle("PlaybackWindow", 227)</step>
224.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:27)</step>
225.       <step>Handles.SetUserNumber()</step>
226.       <step>Handles.ClearSelection()</step>
227.
228.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 228,
     true)</step>
229.       <step>Handles.SetSourceHandle("PlaybackWindow", 228)</step>
230.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:28)</step>
231.       <step>Handles.SetUserNumber()</step>
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232.       <step>Handles.ClearSelection()</step>
233.
234.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 229,
     true)</step>
235.       <step>Handles.SetSourceHandle("PlaybackWindow", 229)</step>
236.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:29)</step>
237.       <step>Handles.SetUserNumber()</step>
238.       <step>Handles.ClearSelection()</step>
239.
240.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 230,
     true)</step>
241.       <step>Handles.SetSourceHandle("PlaybackWindow", 230)</step>
242.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:30)</step>
243.       <step>Handles.SetUserNumber()</step>
244.       <step>Handles.ClearSelection()</step>
245.
246.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 231,
     true)</step>
247.       <step>Handles.SetSourceHandle("PlaybackWindow", 231)</step>
248.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:31)</step>
249.       <step>Handles.SetUserNumber()</step>
250.       <step>Handles.ClearSelection()</step>
251.
252.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 232,
     true)</step>
253.       <step>Handles.SetSourceHandle("PlaybackWindow", 232)</step>
254.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:32)</step>
255.       <step>Handles.SetUserNumber()</step>
256.       <step>Handles.ClearSelection()</step>
257.
258.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 233,
     true)</step>
259.       <step>Handles.SetSourceHandle("PlaybackWindow", 233)</step>
260.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:33)</step>
261.       <step>Handles.SetUserNumber()</step>
262.       <step>Handles.ClearSelection()</step>
263.
264.       <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 234,
     true)</step>
265.       <step>Handles.SetSourceHandle("PlaybackWindow", 234)</step>
266.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
     userNumber:34)</step>
267.       <step>Handles.SetUserNumber()</step>
268.       <step>Handles.ClearSelection()</step>
269.
```

```
270.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 235,
    true)</step>
271.        <step>Handles.SetSourceHandle("PlaybackWindow", 235)</step>
272.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:35)</step>
273.        <step>Handles.SetUserNumber()</step>
274.        <step>Handles.ClearSelection()</step>
275.
276.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 236,
    true)</step>
277.        <step>Handles.SetSourceHandle("PlaybackWindow", 236)</step>
278.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:36)</step>
279.        <step>Handles.SetUserNumber()</step>
280.        <step>Handles.ClearSelection()</step>
281.
282.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 237,
    true)</step>
283.        <step>Handles.SetSourceHandle("PlaybackWindow", 237)</step>
284.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:37)</step>
285.        <step>Handles.SetUserNumber()</step>
286.        <step>Handles.ClearSelection()</step>
287.
288.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 238,
    true)</step>
289.        <step>Handles.SetSourceHandle("PlaybackWindow", 238)</step>
290.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:38)</step>
291.        <step>Handles.SetUserNumber()</step>
292.        <step>Handles.ClearSelection()</step>
293.
294.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 239,
    true)</step>
295.        <step>Handles.SetSourceHandle("PlaybackWindow", 239)</step>
296.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:39)</step>
297.        <step>Handles.SetUserNumber()</step>
298.        <step>Handles.ClearSelection()</step>
299.
300.        <step pause="0.1">Playbacks.StoreCue("PlaybackWindow", 240,
    true)</step>
301.        <step>Handles.SetSourceHandle("PlaybackWindow", 240)</step>
302.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:40)</step>
303.        <step>Handles.SetUserNumber()</step>
304.        <step>Handles.ClearSelection()</step>
305.
306.        <!-- Cuelists -->
307.        <!--
    <step>ActionScript.SetProperty("Playbacks.Editor.SelectedPlayback"
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    , Playbacks.PlaybackEdit.Handle)</step> -->
308.
309.       <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    101)</step>
310.       <step>Handles.SetSourceHandle("PlaybackWindow", 101)</step>
311.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:101)</step>
312.       <step>Handles.SetUserNumber()</step>
313.       <step>Handles.ClearSelection()</step>
314.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=101")</step>
315.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
316.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
317.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.001
    ")</step>
318.       <step>Playbacks.PlaybackEdit.Exit()</step>
319.
320.       <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    102)</step>
321.       <step>Handles.SetSourceHandle("PlaybackWindow", 102)</step>
322.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:102)</step>
323.       <step>Handles.SetUserNumber()</step>
324.       <step>Handles.ClearSelection()</step>
325.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=102")</step>
326.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
327.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
328.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.002
    ")</step>
329.       <step>Playbacks.PlaybackEdit.Exit()</step>
330.
331.       <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    103)</step>
332.       <step>Handles.SetSourceHandle("PlaybackWindow", 103)</step>
333.       <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:103)</step>
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334.        <step>Handles.SetUserNumber()</step>
335.        <step>Handles.ClearSelection()</step>
336.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=103")</step>
337.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
338.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
339.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.003
    ")</step>
340.        <step>Playbacks.PlaybackEdit.Exit()</step>
341.
342.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    104)</step>
343.        <step>Handles.SetSourceHandle("PlaybackWindow", 104)</step>
344.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:104)</step>
345.        <step>Handles.SetUserNumber()</step>
346.        <step>Handles.ClearSelection()</step>
347.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=104")</step>
348.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
349.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
350.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.004
    ")</step>
351.        <step>Playbacks.PlaybackEdit.Exit()</step>
352.
353.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    105)</step>
354.        <step>Handles.SetSourceHandle("PlaybackWindow", 105)</step>
355.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:105)</step>
356.        <step>Handles.SetUserNumber()</step>
357.        <step>Handles.ClearSelection()</step>
358.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=105")</step>
359.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
360.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
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    aybackEdit.Handle, 1)</step>
361.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.005
    ")</step>
362.        <step>Playbacks.PlaybackEdit.Exit()</step>
363.
364.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    106)</step>
365.        <step>Handles.SetSourceHandle("PlaybackWindow", 106)</step>
366.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:106)</step>
367.        <step>Handles.SetUserNumber()</step>
368.        <step>Handles.ClearSelection()</step>
369.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=106")</step>
370.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
371.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
372.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.006
    ")</step>
373.        <step>Playbacks.PlaybackEdit.Exit()</step>
374.
375.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    107)</step>
376.        <step>Handles.SetSourceHandle("PlaybackWindow", 107)</step>
377.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:107)</step>
378.        <step>Handles.SetUserNumber()</step>
379.        <step>Handles.ClearSelection()</step>
380.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=107")</step>
381.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
382.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
383.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.007
    ")</step>
384.        <step>Playbacks.PlaybackEdit.Exit()</step>
385.
386.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
```

```
    108)</step>
387.        <step>Handles.SetSourceHandle("PlaybackWindow", 108)</step>
388.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:108)</step>
389.        <step>Handles.SetUserNumber()</step>
390.        <step>Handles.ClearSelection()</step>
391.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=108")</step>
392.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
393.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
394.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.008
    ")</step>
395.        <step>Playbacks.PlaybackEdit.Exit()</step>
396.
397.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    109)</step>
398.        <step>Handles.SetSourceHandle("PlaybackWindow", 109)</step>
399.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:109)</step>
400.        <step>Handles.SetUserNumber()</step>
401.        <step>Handles.ClearSelection()</step>
402.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=109")</step>
403.
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
404.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
405.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.009
    ")</step>
406.        <step>Playbacks.PlaybackEdit.Exit()</step>
407.
408.        <step
    pause="0.1">Playbacks.CueList.CreateCueList("PlaybackWindow",
    110)</step>
409.        <step>Handles.SetSourceHandle("PlaybackWindow", 110)</step>
410.        <step>ActionScript.SetProperty("Handles.CurrentUserNumber",
    userNumber:110)</step>
411.        <step>Handles.SetUserNumber()</step>
412.        <step>Handles.ClearSelection()</step>
413.
    <step>Playbacks.Select.EditHandle("cueListHandleUN=110")</step>
414.
```

```
    <step>Playbacks.AppendOrInsertPlaybackStep(Playbacks.PlaybackEdit.
    Handle,1)</step>
415.
    <step>Playbacks.Editor.CueSelection.SelectCueByNumber(Playbacks.Pl
    aybackEdit.Handle, 1)</step>
416.
    <step>Playbacks.Editor.Macros.AddLinkFromId("Wiki.Macros.Dummy.010
    ")</step>
417.        <step>Playbacks.PlaybackEdit.Exit()</step>
418.
419.        <!-- unassign dummy fixture -->
420.
421.        <step
    pause="0.2">ActionScript.SetProperty.Boolean("Handles.AllowDeleteF
    ixtures", true)</step>
422.
    <step>Handles.SetSourceHandleFromHandle("fixtureHandleUN=999")</st
    ep>
423.        <step>Handles.ConfirmRelease()</step>  <!-- in order to
    delete use Handles.ConfirmDelete() -->
424.
    <step>ActionScript.SetProperty.Boolean("Handles.AllowDeleteFixture
    s", false)</step>
425.
426.        <step><menuLink id="Windows.Playbacks"
    stack="mainWindowStack" behaviour="PushOrRaise" /></step>
427.        <step><menuLink id="Windows.Colours" stack="mainWindowStack"
    behaviour="PushOrRaise" /></step>
428.
429.
430.      </sequence>
431.   </macro>
432. </avolites.macros>
```

Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to Formats and syntax

tbd

How to use it

1. make this macro available

tbd

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Last update: **2024/08/09 19:54**