Example

# Clear Colour

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| **by:** | |
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| **description:** | Clears Colour from programmer |
| **remarks:** | Example for usage of clear mask |

clear, attribute, programmer, editor, colour, mask

### functions

- Programmer.Editor.Clear

## Code

clearcolour.xml

```
<?xml version="1.0" encoding="utf-8"?>
<avolites.macros xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation="Avolites.Menus.xsd">
  <macro id="ClearColour" name="ClearColour">
    <sequence>
    <!-- Clear mask is the first argument Intensity=1,
Positions=2,Colours=4, Gobos=8, Beam=16, Effect = 32, Special = 64, FX
= 128, Time = 256 -->
    <!-- (int Mask, bool Clear Presets, bool ClearAllProgrammers, float
fadeTime) -->
      <step pause="0.01">Programmer.Editor.Clear(4, true, false,
0)</step>
    </sequence>
  </macro>
</avolites.macros>
```

## Explanation

This explains the functional steps within the sequence. For all the other XML details please refer to Formats and syntax

Simply calls `Programmer.Editor.Clear` with the correct parameters.

# How to use it

- make this macro available
- instead of holding `<Clear>` and setting the clear mask you can now fire this macro in order to clear only colour.

From:
https://avosupport.de/wiki/ - **AVOSUPPORT**

Permanent link:
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