Ai Modules

Patch IO

section	Patch
short description	Special module which conducts ports to a parent patch/to the 'surface' of the patch.
licence level	Anjuna
ports	Ports are automatically created when patches are dropped onto the module, or onto the patch in the parent patch.
skins	./.

In order to connect something to another module in the sub patch or the parent patch, simply drop the patch wire onto the Patch IO. This way, the correct port is created and made available on the other side.

When connected modules are bunched up into a subpatch using `Ctrl+G` the Patch IO is automatically inserted and the reuired ports already created and patched.

N.B. Patch IO is required only for patching ports/signal connections. In order to expose parameters/controls, Patch IO is not needed. Just right-click those controls and select `Add to Parent Panel`.

used in example

- CSV Score Board
- Midi Layer Select
- Visualiser: Moving Matrix
- Visualiser: Moving RGB Matrix
- Moving Screens

Manual

> Allows data to be passed between patches.
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> 
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From:
https://avosupport.de/wiki/ - **AVOSUPPORT**

Permanent link:
https://avosupport.de/wiki/ai/modules/patch/patch_io

Last update: **2018/10/21 13:59**