

Ai Modules

Ethernet Command

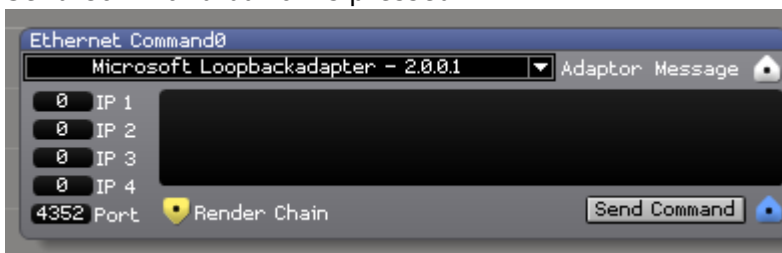
| | |
|--------------------------|---|
| section | Network |
| short description | takes a text input and sends it to a designated adress as UDP message. Requires a Render Path . |
| licence level | Bondi |
| ports | GL Out [GL render] - to be hooked into a render path |
| | Send Port [numeric/control] - when triggered, the message is sent. |
| | Msg Port [text] - the actual message |
| parameter | Port [text/numeric] - the target port |
| | IP 1 ... IP 4 [text/numeric] - the 4 nibbles of the Ip address |
| | Message [text area] - input the message here if not fed in the port above |
| | Send Command [push button] - trigger the send process manually |
| | Broadcast [toggle button] - whether to send the message as broadcast |
| skins | ./. |

used in example

- [Artnet Video Switch](#)

Manual

Sends commands to an external device connected via Ethernet either when loaded or when the Send Command button is pressed.



From:

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