Ai Modules

Translate

section	gl
short description	repositions a gl render stream
licence level	Anjuna
ports	Input [gl render]
	Output [gl render]
	VectorIn [control/vector]
	XVectorMod/YVectorMod/ZVectorMod [control/numeric]
parameter	X/Y/Z [knob/rotary fader]
	XModAmount/YModAmount/ZModAmount [knob/rotary fader]
	Matrix [dropdown select] – Default/Projection/ModelView
skins	SimpleXy, VectorIn

This operates on GL streams. In order to translate a texture before rendering it there is another mmodule TexTranslate.

used in example

- CSV Score Board
- Javascript Multiline Text

Manual

> Adjusts the position of input GL primitives in 2D or 3D space.
> 
>

From:
https://avosupport.de/wiki/ - **AVOSUPPORT**

Permanent link:
https://avosupport.de/wiki/ai/modules/gl/translate?rev=1540733113

Last update: **2018/10/28 13:25**