

Ai Modules

Clear

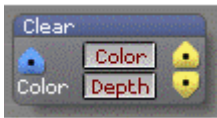
section	GL
short description	Removes some 3D information from a video render
licence level	Anjuna
ports	Input [GL render]
	Output [GL render]
	ClearColor [control/boolean]
	ClearDepth [control/boolean]
parameter	Color [toggle button] - whether to clear color information
	Depth [toggle button] - whether to clear depth information
skins	./.

used in example

- [Simulated Screen](#)

Manual

Clears the GL view port and depth buffers and then renders any input primitives



From:

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