

Ai Modules

# Vector

<b>section</b>	Math
<b>short description</b>	allows to set a multidimensional math value - the array brother of Constant
<b>licence level</b>	Anjuna
<b>ports</b>	Output [numeric/control] XMod, YMod, ZMod, WMod [numeric/control]
<b>parameter</b>	X, Y, Z, W [knob or text/numeric input] XModAmt., YModAmt., ZModAmt., WModAmt. [knob] MouseSensitivity [knob]
<b>skins</b>	XYCompact XYModKnob XYMouse XYText XYTranslate XYWZText XYZWKnob XYZWModKnob XYZWModTex XYZWWide YTextOnly

## used in example

- [Artnet Video Switch](#)
- [Javascript Multiline Text](#)

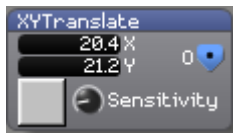
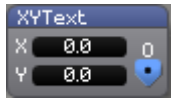
## Manual

Outputs a vector containing 4 user-defined components



## Skins





From: <https://www.avosupport.de/wiki/> - AVOSUPPORT

Permanent link: <https://www.avosupport.de/wiki/ai/modules/controller/vector>

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